#### Discriminating Underwater LiDAR Target Signatures using Sparse Multi-spectral Depth Codes

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"Aim: Analyse Full-Waveform Multi-Spectral Single Photon Counting (SPC) LiDAR data in order to improve aerial and bathymetric situational awareness".

## *"First piece of work to show that underwater LiDAR can be an alternative to sonar based mine-countermeasures..."*

"Aim: Analyse Full-Waveform Multi-Spectral Single Photon Counting (SPC) LiDAR data in order to improve aerial and bathymetric situational awareness".



#### **Underwater Mine Countermeasures**

#### Aims

- Classify target (mine) signatures...
  using FW multi-spectral LiDAR
- Combining material classification
  plastics, concrete, metal



Potentially hidden behind foliage
 *plants or other materials*





1917-1919 Mine Dump at Inverness\*, Scotland

#### Outline

- Problem Overview
- SPC Experimental Setup
- Methodology
- Results
- Future work & Improvements



Multi-Spectral Single Photon Counting Waveforms

#### **Problem Overview**





#### **SPC Experimental Setup**



A. Maccarone, A. McCarthy, X. Ren, R. E. Warburton, A. M. Wallace, J. Moffat, Y. Petillot, and G. S. Buller, "Underwater depth imaging using time-correlated single photon counting," Optics Express, vol. 23, no. 26, pp. 33911–33926, 2015.

#### **SPC Experimental Setup**





#### Methodology

 A novel reflectance aware surface representation, a "Spectral Depth Representation (SDR)" is proposed for underwater SPC and aerial LiDAR data.

#### Methodology



#### **Stage 1: Spectral Depth Representation**

# $f(t) = h(c^{-t}T_1 - c^{-t}T_2) - (t > 0)$

**Full-waveform Spectral Properties** 

where, 
$$k = \frac{\mathcal{T}_2 e^{(t_p - t_0)\mathcal{T}_1}}{(\mathcal{T}_2 - \mathcal{T}_1)}$$
, and  $t_p = \frac{\ln(\mathcal{T}_2/\mathcal{T}_1)}{(\mathcal{T}_2 - \mathcal{T}_1)}$ 

p\_10

**O** 

**O** P<sub>7</sub>

		/		
	Linearity $L_{\mathcal{E}}$	$\frac{\mathcal{E}_1 - \mathcal{E}_2}{\mathcal{E}_1}$	Sphericity $S_{\mathcal{E}}$	$rac{\mathcal{E}_3}{\mathcal{E}_1}$
_	Planarity $P_{\mathcal{E}}$	$rac{\mathcal{E}_2 - \mathcal{E}_3}{\mathcal{E}_1}$	Anisotropy $A_{\mathcal{E}}$	$\frac{\mathcal{E}_1 - \mathcal{E}_3}{\mathcal{E}_1}$

## $\begin{array}{l} \textbf{SPECTRAL DEPTH} \\ \textbf{REPRESENTATION (SDR)} \end{array} \quad \textbf{F} = \begin{bmatrix} \{\mathcal{T}_{1,\lambda}\}_{\lambda=1}^{\Lambda}, \{\mathcal{T}_{2,\lambda}\}_{\lambda=1}^{\Lambda}, \{A_{\lambda}\}_{\lambda=1}^{\Lambda}, \\ A_{\mathcal{E}}, P_{\mathcal{E}}, S_{\mathcal{E}}, L_{\mathcal{E}}, D_{z} \end{bmatrix} \end{array}$



#### **Stage 2.1: Signal Approximation & Discrimination**

 Discriminatory Sparse Codes are created using a novel semi-supervised "Signal Approximation and Discrimination (SAD)" scheme.

#### **Stage 2.1: Signal Approximation & Discrimination**



#### Stage 2.1a: Discriminant term $G(\mathbf{Q})$

 $\mu_c = \frac{1}{\mathbf{K}_c} \sum_{q \in \Omega_c} q$ 

 $\Omega$ 

 $\sum v_c^2$ 

Given: Set of coefficients  $\mathbf{Q} = [q_1, q_2, ..., q_K] \quad \Omega_c$ , for  $1 \leq c \leq \Omega \quad \mu = \frac{1}{K} \sum_{k=1}^K q_k$ 

**Class-wise mean** 

$$v_{c}^{2} = \frac{1}{K_{c}} \sum_{z \in \Omega_{c}} ||z - \mu_{c}||_{2}^{2}$$
  $G(\mathbf{Q}) = S_{w}^{-1} S_{b}$ 

Class-wise variance

Inter-class scatter matrix

$$S_{b} = || \sum_{c=1}^{\Omega} \mathbf{K}_{c} (\mu_{c} - \mu) (\mu_{c} - \mu)^{T} ||_{2}^{2}$$

Intra-class scatter matrix

$$S_w =$$

#### **Stage 2.1b: Greedy Solution**

Input:  $\mathbf{F} = \{f_n\}_{n=1}^N \in \mathbb{R}^{N \times P}, \beta_1, \beta_2$ **Output:** Dictionary, atom indices and coefficients  $\mathbf{R}_0 \leftarrow \mathbf{F}, dictIdx \leftarrow \phi$ while  $\mathbf{R}_0 \rightarrow 0$  do  $t \leftarrow 0$  Select  $z_k \in \mathbf{Z}$ , such that  $\min_{\mathbf{Q},\mathbf{Z}} \left[ \beta_2 \sum_{n=1}^{N} ||f_n - q_n \mathbf{Z}||^2 + \beta_1 \sum_{n=1}^{N} |q_n|_1 + G(\mathbf{Q}) \right],$ subject to  $|q_n| \leq 1, \forall n = 1, 2, ..., N$  $dictIdx \leftarrow dictIdx \cup k$ // Projection and residual  $\mathbf{O}_t \leftarrow \mathbf{Q} * inv(\mathbf{Q}^T * \mathbf{Q}) * \mathbf{Q}^T$  $\mathbf{R}_t \leftarrow \mathbf{F} - \mathbf{O}_t \mathbf{F}$  $t \leftarrow t + 1$ end return  $\mathbf{Q}, \mathbf{Z}, dictIdx$ 

Recall...

Spectral Depth Representation (SDR)

$$\mathbf{F} = \begin{bmatrix} \{\mathcal{T}_{1,\lambda}\}_{\lambda=1}^{\Lambda}, \{\mathcal{T}_{2,\lambda}\}_{\lambda=1}^{\Lambda}, \{A_{\lambda}\}_{\lambda=1}^{\Lambda}, \\ A_{\mathcal{E}}, P_{\mathcal{E}}, S_{\mathcal{E}}, L_{\mathcal{E}}, D_{z} \end{bmatrix}$$

Trying to solve...

$$\begin{split} \min_{\mathbf{Q},\mathbf{Z}} \left[ \beta_2 \sum_{n=1}^{N} ||f_n - q_n \mathbf{Z}||^2 + \beta_1 \sum_{n=1}^{N} |q_n|_1 + G(\mathbf{Q}) \right], \\ \text{subject to } |q_n| \leqslant 1, \ \forall n = 1, 2, ..., N \end{split}$$

#### **Stage 3: Prediction**

#### • Signal labels are generated using a classification scheme

#### **Stage 3: Prediction**



#### Summary...

#### **Full-waveform + Shape Properties**

Stage I (Algorithm 1 in the paper)

#### **Sparse Spectral Depth Codes**

Stage II (Algorithm 1 & 2 in the paper)

#### **Pixel-wise Prediction**

Stage III (Algorithm 1 in the paper)

#### **Experiments**

- No. of samples: 40,000 90,000
- Signal dimension: 53
- No. of wavelengths: 16 (500 725nm)
- Laser repetition: 19.5Mhz
- Laser beam-diameter: ~ 300µm
- Environment: Clear tap water
- Target signature classification (pixel-wise)
- 10 fold cross-validation
- Compared against ground truth

Experiment 1 – Material Discrimination Sand Plastic Metal Experiment 2 – Mine Discrimination Sand Plastic 1 Plastic 2 Metal 1 Metal 2

#### Experiment 3 – Without depth/curvature features

#### Results

![](_page_20_Figure_1.jpeg)

#### Material Discrimination

	Sand	Plastic	Metal
Sand	0.9721	0.0144	0.0133
Plastic	0.0151	0.9823	0.0024
Metal	0.0140	0.0035	0.98239

#### Mine Type Discrimination

	Plastic 1	Plastic 2	Metal 1	Metal 2	Sand
Plastic 1	0.9755	0	0.0020	0	0.0224
Plastic 2	0.0054	0.9905	0.0007	0.0020	0.0014
Metal 1	0.0014	0.0027	0.9946	0	0.0014
Metal 2	0.0014	0.0068	0	0.9891	0.0027
Sand	0.0102	0.0007	0	0.0007	0.9884

#### Effect of DR on accuracy

	Plastic 1	Plastic 2	Metal 1	Metal 2
Without DR(%)	92.65	95.65	97.62	98.10
With DR(%)	97.55	99.05	99.46	98.91

#### **Underwater Foliage Penetration**

![](_page_21_Picture_1.jpeg)

- Preliminary results on floating mines
- Unsupervised clustering
- Performed only at **500nm**

#### Improvements

![](_page_22_Picture_1.jpeg)

#### **Future Work**

- Greedy methods can be slow and do not scale for large real-world datasets... not anymore!
- How to handle non-linearity in the data?
- Different marine environments

#### More targets under investigation

- Different materials and background
- Floating targets behind foliage

A fast kernel discriminatory orthogonal dictionary learning method to classify large-scale, high-dimensional datasets and handle non-linearity.

### Thank you!

![](_page_23_Picture_1.jpeg)

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