

# MICRO-DOPPLER BASED RECOGNITION OF BALLISTIC TARGETS USING 2-D GABOR FILTERS

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J. Cao and J. J. Soraghan*

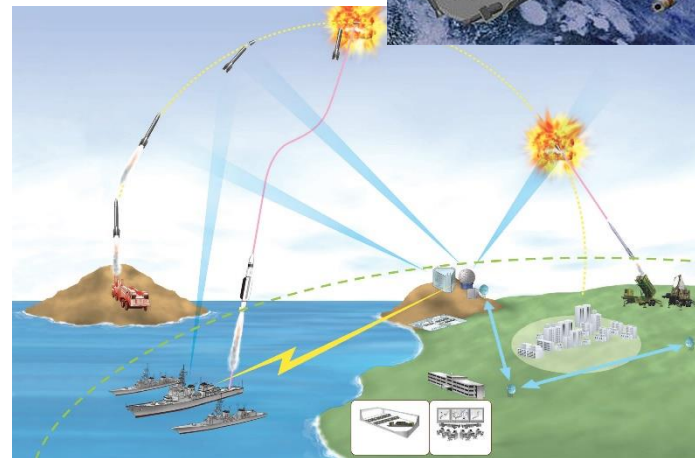
Centre for Excellence in Signal and Image Processing, EEE, University of Strathclyde, Glasgow, UK

# CeSIP

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# OVERVIEW

- Introduction
  - Motivation
  - Aim
- 2-D Gabor Filter
- Algorithm Description
- Performance
- Conclusions



# INTRODUCTION (1/2)

## BALLISTIC MISSILE CLASSIFICATION FROM RADAR

- The capability to recognize **ballistic threats** is a critical topic due to the increasing effectiveness of the **warheads** and to **economical constraints**.

# INTRODUCTION (1/2)

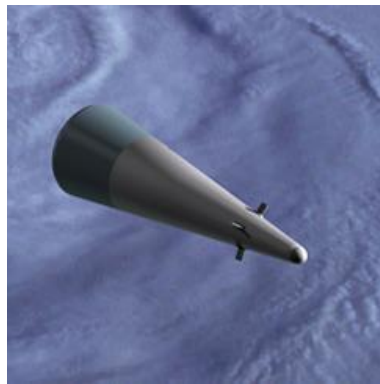
## BALLISTIC MISSILE CLASSIFICATION FROM RADAR

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- The ability to **distinguish** between **warheads** and **decoys** is crucial in order to mitigate the number of shots per hit and to maximize the ammunition capabilities.

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- The ability to **distinguish** between **warheads** and **decoys** is crucial in order to mitigate the number of shots per hit and to maximize the ammunition capabilities.
  - Decoys comprises object of **different shapes** released by the missiles in order to introduce confusion in the interceptors.



warhead



Decoys

# INTRODUCTION (2/2)

## BALLISTIC MISSILE CLASSIFICATION FROM RADAR

- Since warheads and decoys exhibit different micro-motions during their ballistic trajectory, the micro-Doppler effect analysis is used to extract reliable information for target classification.

# INTRODUCTION (2/2)

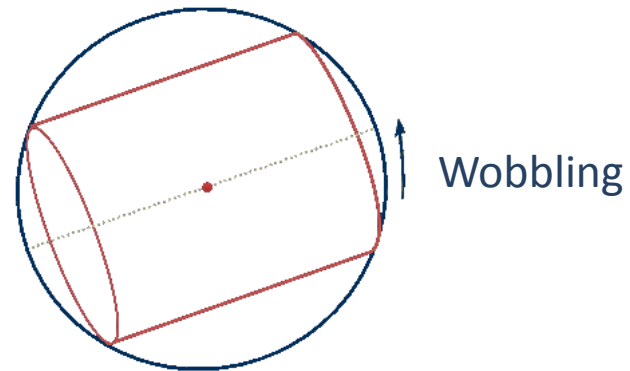
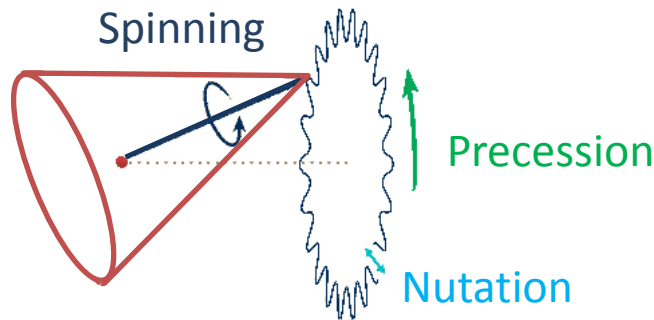
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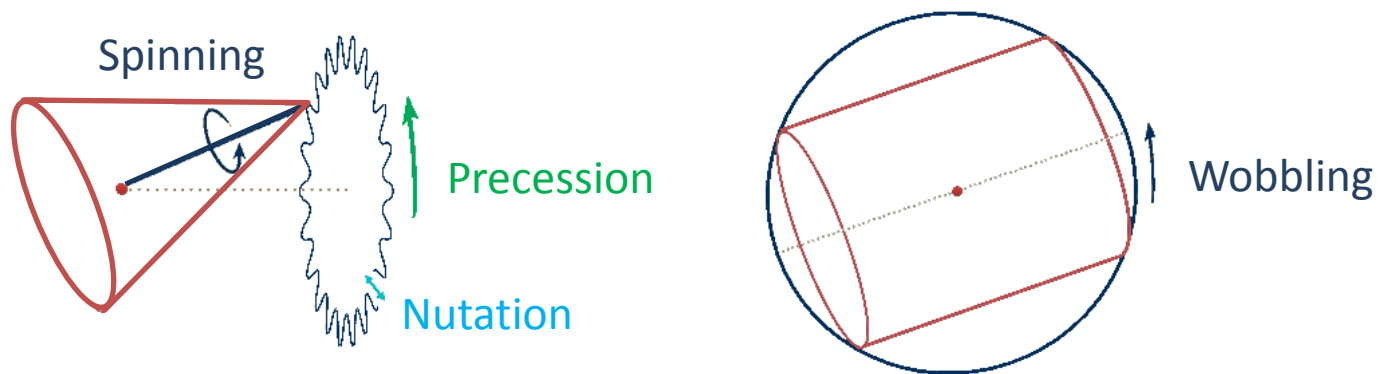




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- Since warheads and decoys exhibit different **micro-motions** during their ballistic trajectory, the **micro-Doppler effect analysis** is used to extract reliable information for target classification.
- The warheads are characterized by **precession** and **nutration**, while the decoys by **wobbling**.



- **Aim:** Develop novel **classification algorithm** that is able to **differentiate** between **targets of interest** and **interference factors**, such as **decoys** and **chaffs** in an accurate and robust fashion.

# 2-D GABOR FILTER (1/2)

## SPACE AND HARMONIC RESPONSES

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- The **filter response** in the continuous domain can be normalized to have a compact closed form:

$$\psi(x, y) = \frac{f^2}{\pi\gamma\mu} e^{\left(\frac{f^2}{\gamma^2}x'^2 + \frac{f^2}{\mu^2}y'^2\right)} e^{j2\pi fx'}$$

$$x' = x \cos(\theta) + y \sin(\theta) \quad y' = -x \sin(\theta) + y \cos(\theta)$$

where  $f$  is **central spatial frequency** of the filter,  $\theta$  is the **anticlockwise rotation** of the Gaussian envelope and the sinusoidal plane wave,  $\gamma$  is the spatial width of the filter along the plane wave, and  $\mu$  is the spatial width perpendicular to the wave.

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- The normalized filter **harmonic response** is:

$$\Psi(u, v) = e^{-\frac{\pi^2}{f^2}(\gamma^2(u'-f)^2 + \mu^2v'^2)}$$

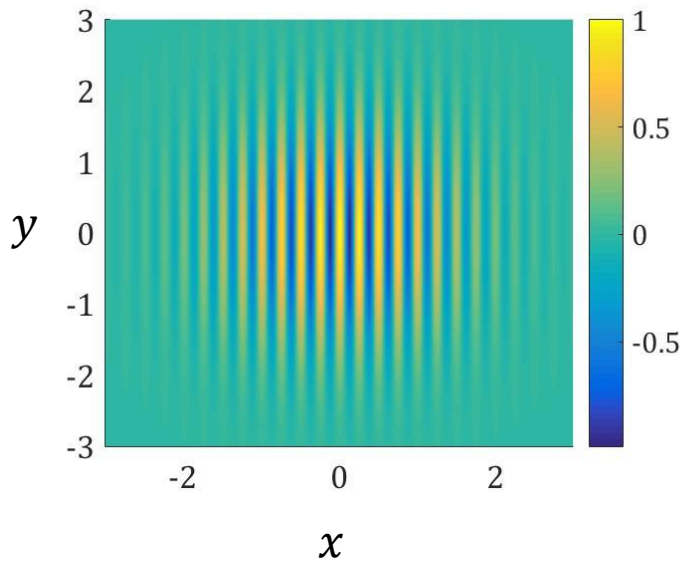
$$u' = u \cos(\theta) + v \sin(\theta) \quad v' = -u \sin(\theta) + v \cos(\theta)$$

# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

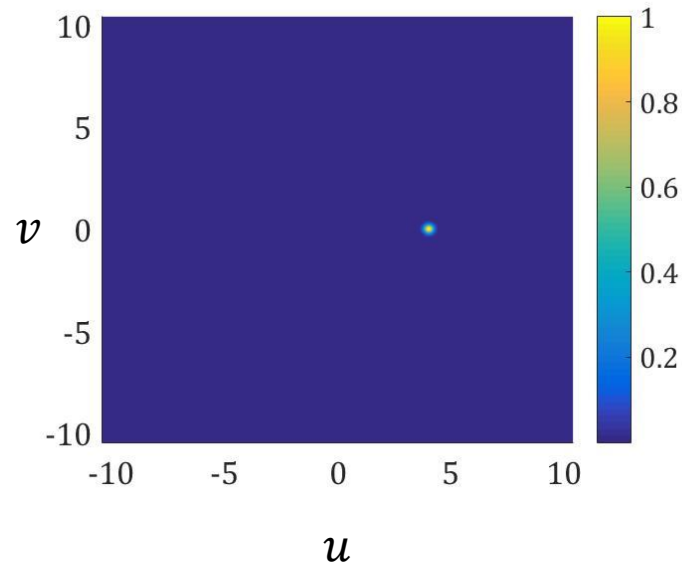
### • Space Domain

$$\Re\{\psi(x, y)\}$$



### • 2-D Fourier Domain

$$|\Psi(u, v)|$$



### Parameters

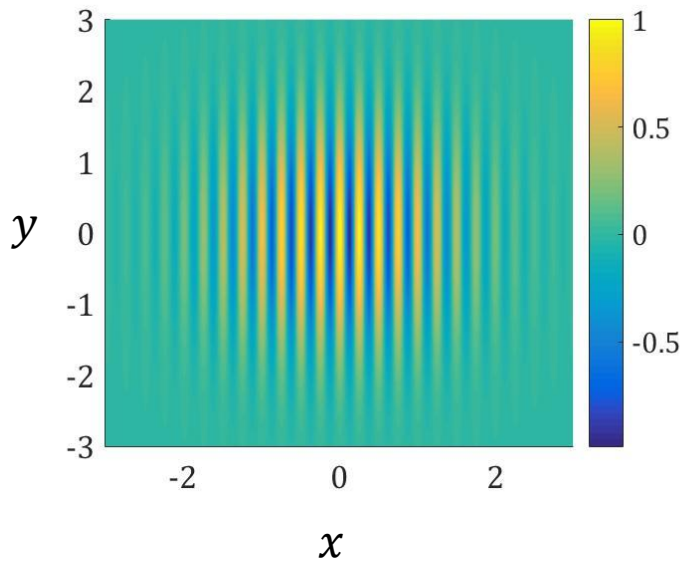
- $f = 4$
- $\theta = 0^\circ$
- $\gamma = 2\pi$
- $\mu = 2\pi$

# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

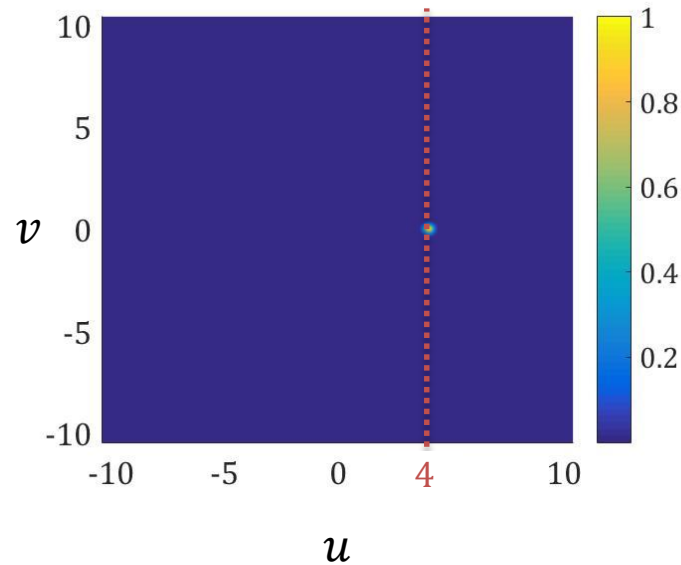
### • Space Domain

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### • 2-D Fourier Domain

$|\Psi(u, v)|$



### Parameters

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For  $\theta = 0^\circ \rightarrow u' = u; v' = v$ .

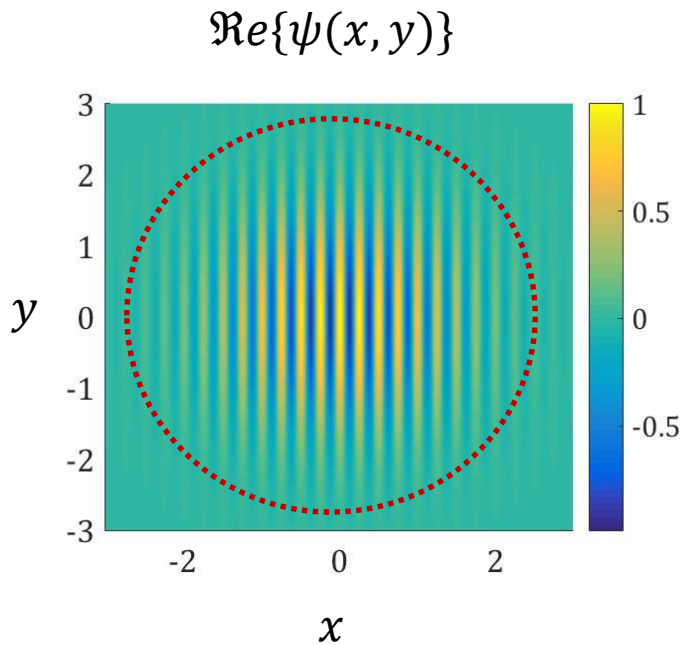
$$\Psi(u, v) = e^{-\frac{\pi^2}{f^2}(\gamma^2(u-f)^2 + \mu^2 v^2)}$$

Therefore the harmonic response is centred in  $u = f$ .

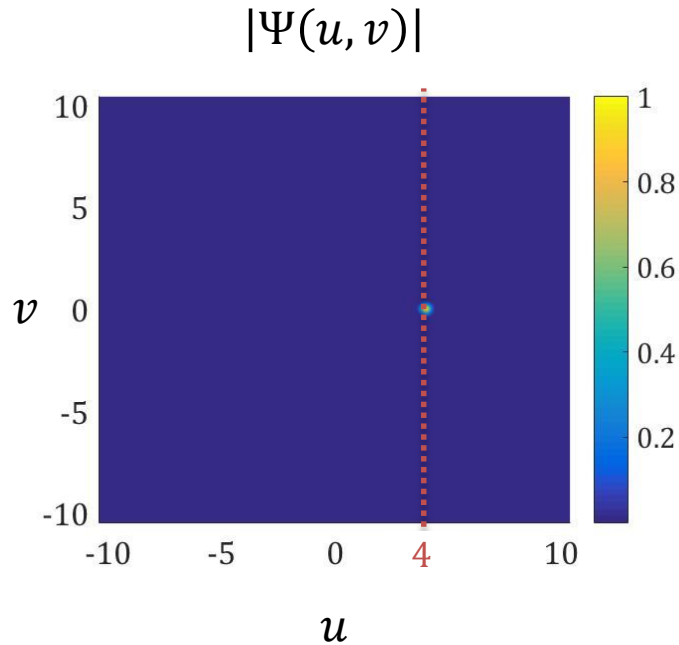
# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

### • Space Domain



### • 2-D Fourier Domain



### Parameters

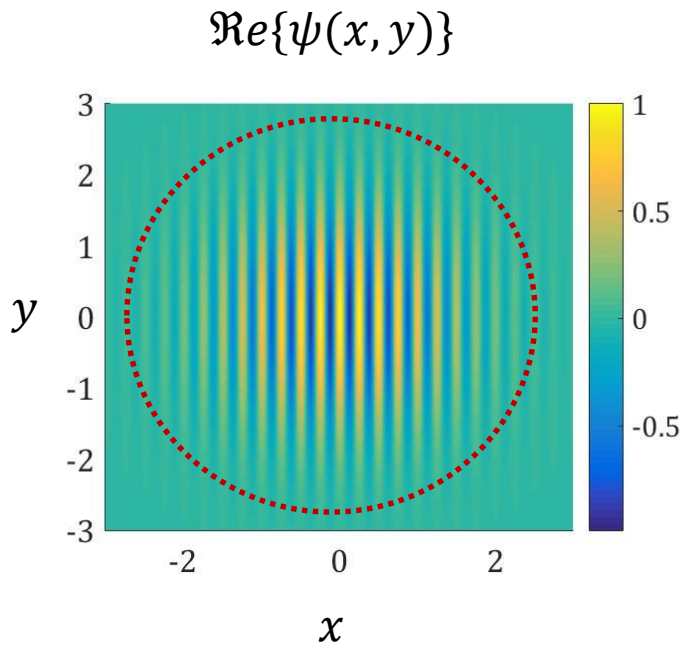
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The Gaussian envelope is circular due to  $\mu = \gamma$

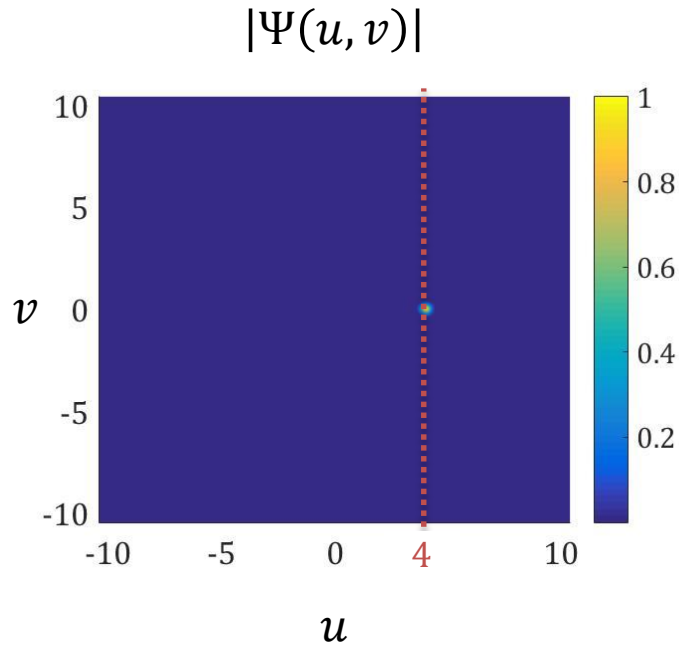
# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

### • Space Domain



### • 2-D Fourier Domain



### Parameters

- $f = 4$
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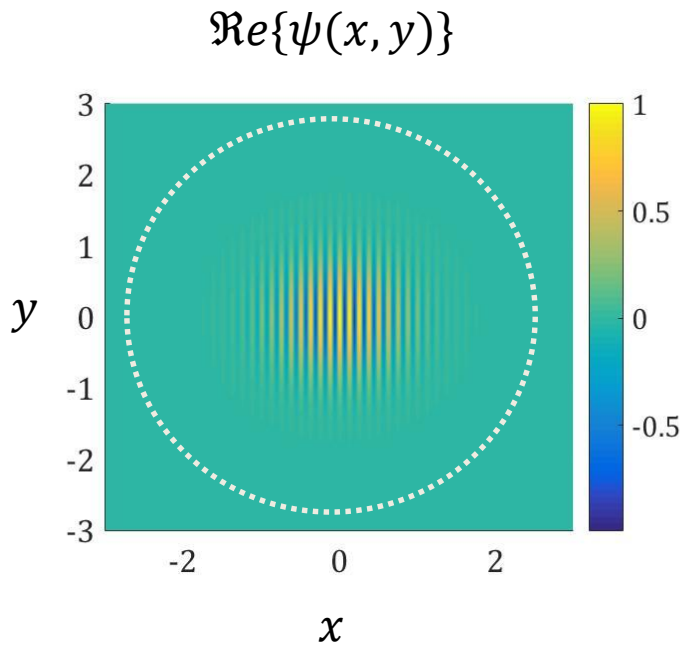
Changing central spatial frequency



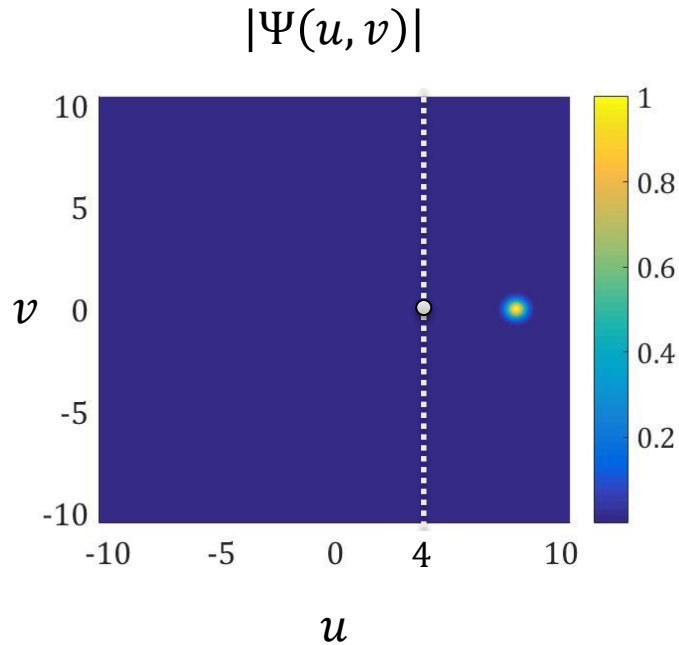
# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

### • Space Domain



### • 2-D Fourier Domain



### Parameters

- $f = 8$  ←
- $\theta = 0^\circ$
- $\gamma = 2\pi$
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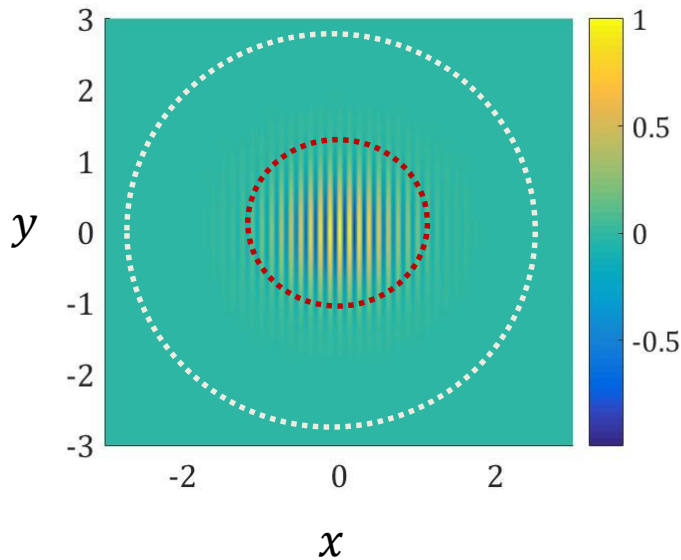
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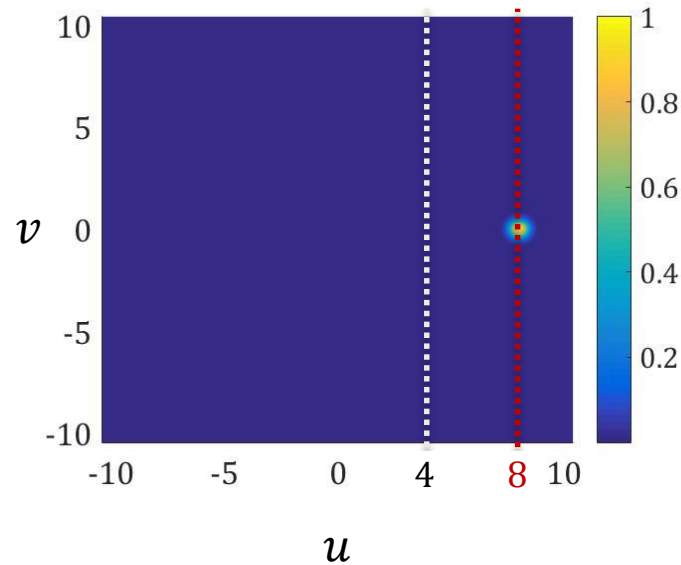
### • Space Domain

$\Re\{\psi(x, y)\}$



### • 2-D Fourier Domain

$|\Psi(u, v)|$



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- $f = 8$
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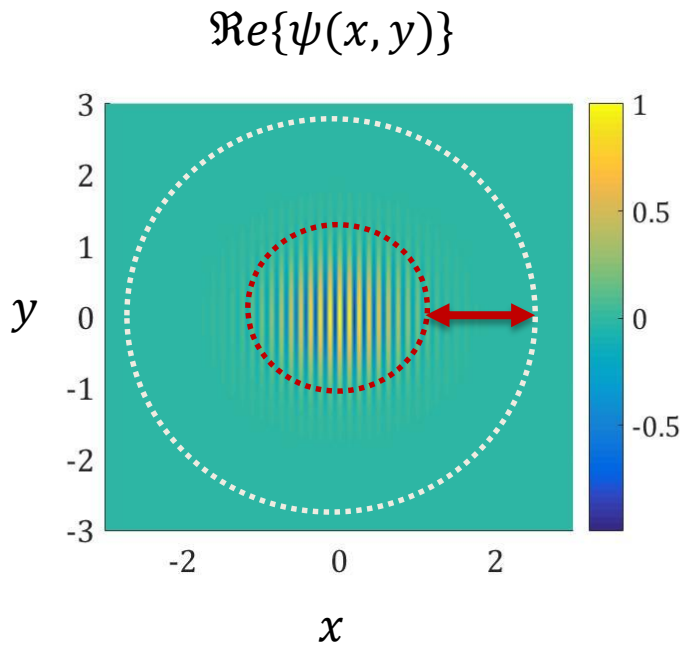
## Changing central spatial frequency

- The harmonic response is shifted along the  $u$ -axis
- The response width along both the axis decreases as  $f$  increases

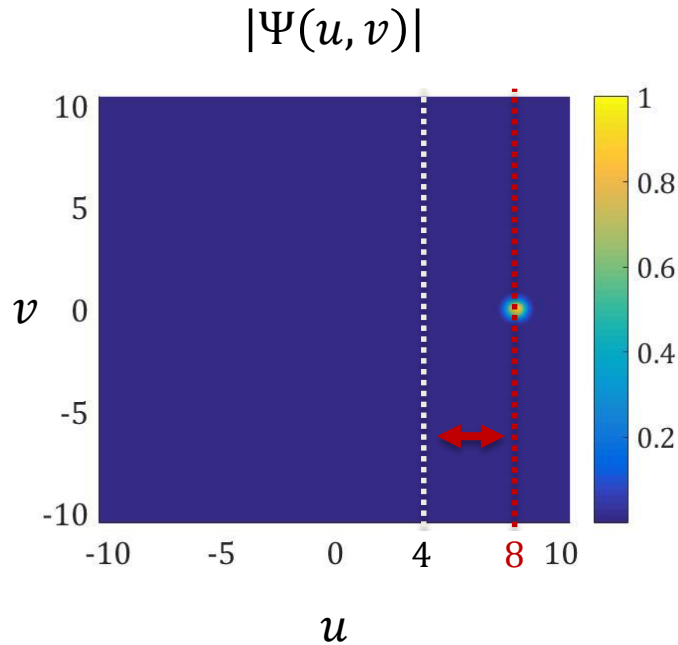
# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

### • Space Domain



### • 2-D Fourier Domain



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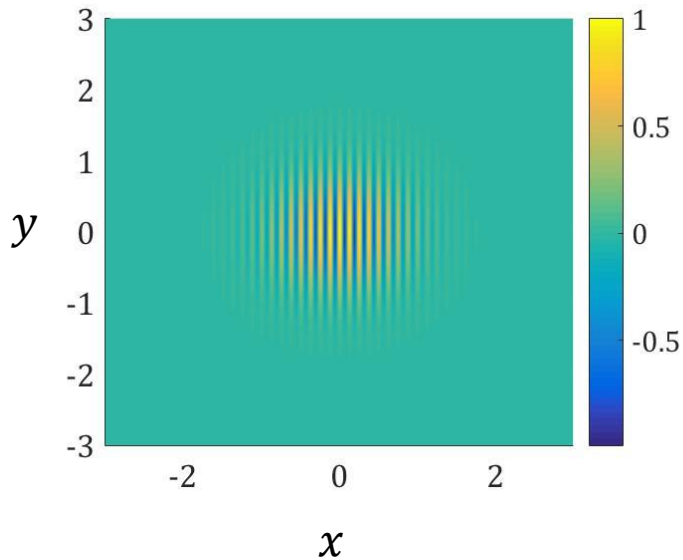
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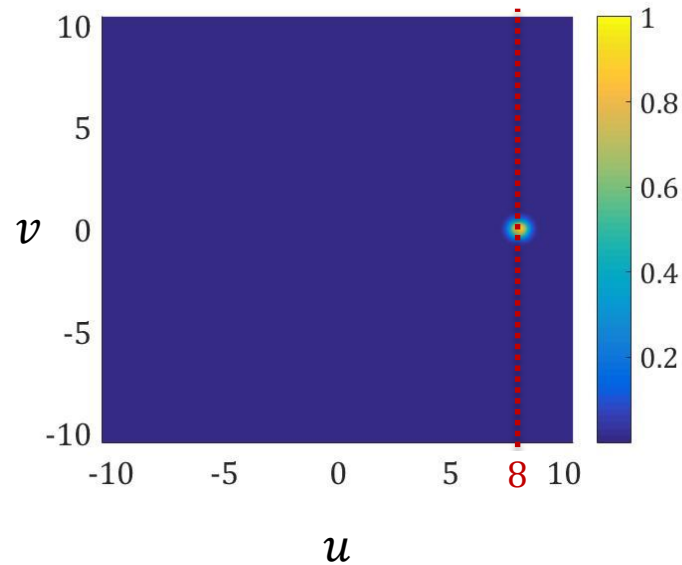
### • Space Domain

$$\Re\{\psi(x, y)\}$$



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### Parameters

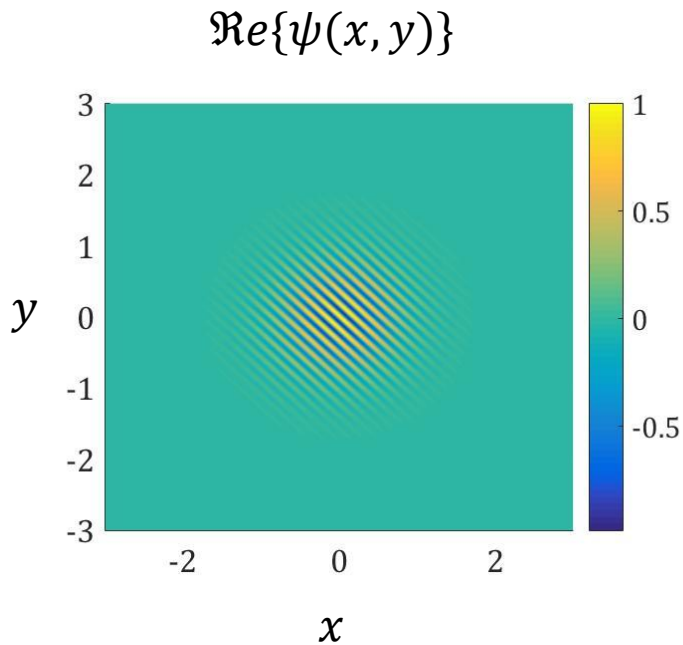
- $f = 8$
- $\theta = 0^\circ$  ←
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Changing orientation angle

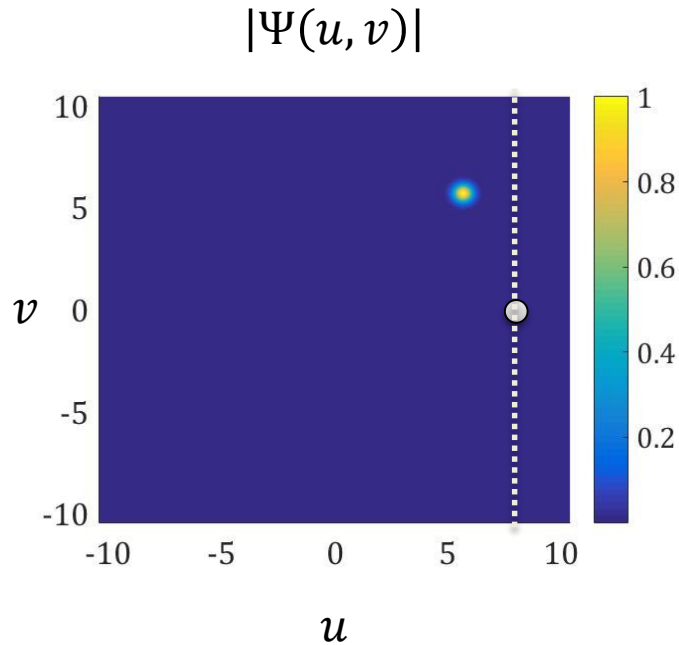
# 2-D GABOR FILTER (2/2)

## VARYING SPATIAL FREQUENCY AND ORIENTATION ANGLE

### • Space Domain



### • 2-D Fourier Domain



### Parameters

- $f = 8$
- $\theta = 45^\circ$  ←
- $\gamma = 2\pi$
- $\mu = 2\pi$

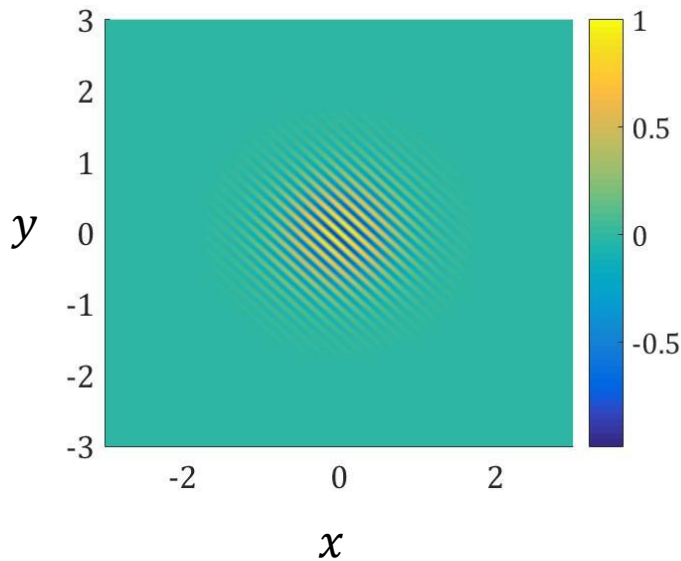
Changing orientation angle

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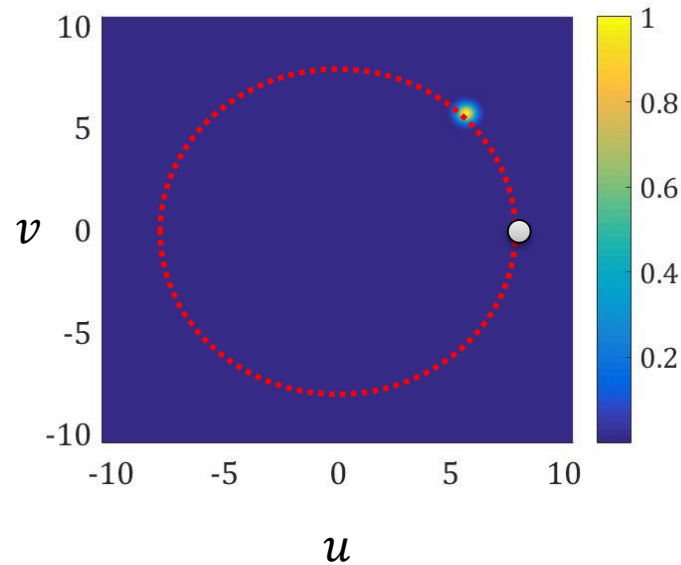
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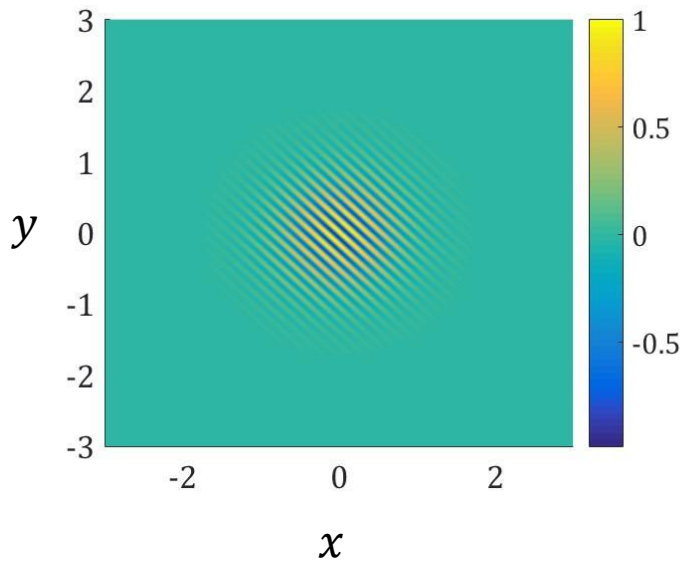
The harmonic response moves anticlockwise of an angle  $\theta$  on a circumference whose radius is equal to  $f$

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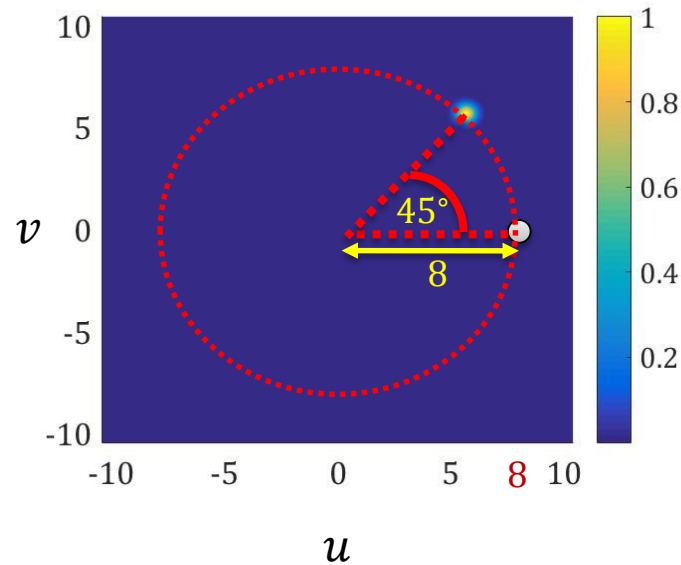
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## Changing orientation angle

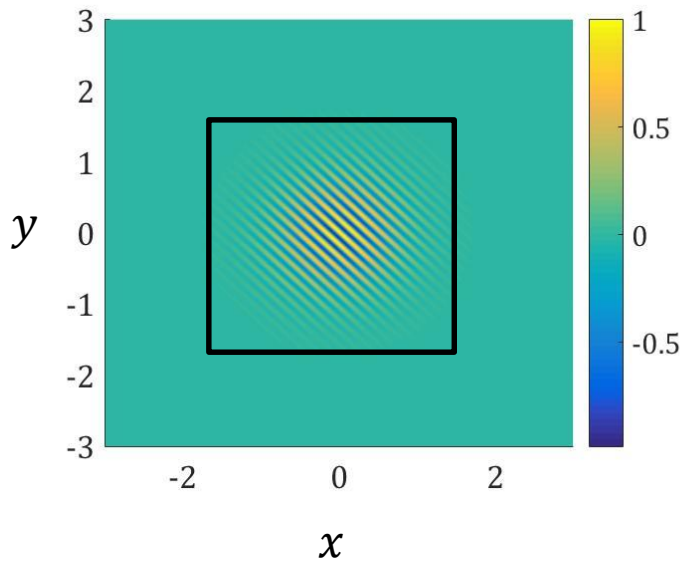
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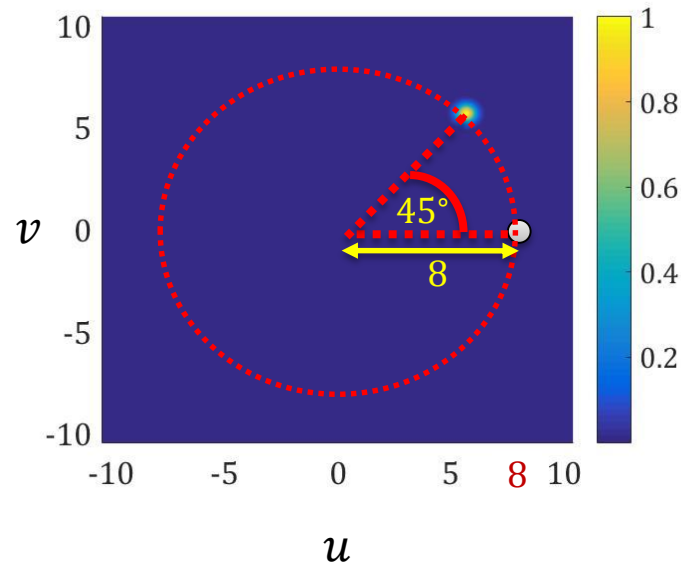
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### • 2-D Fourier Domain

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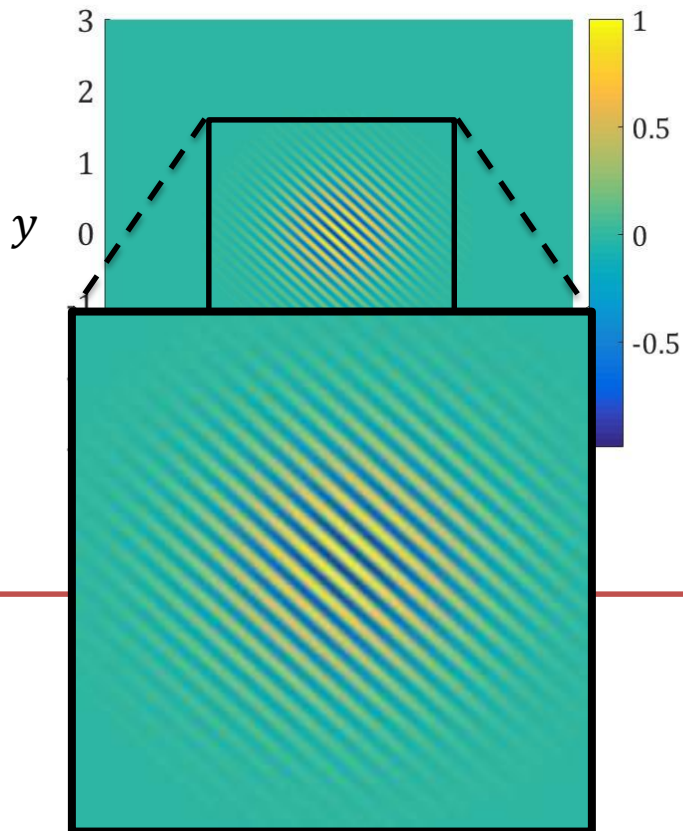


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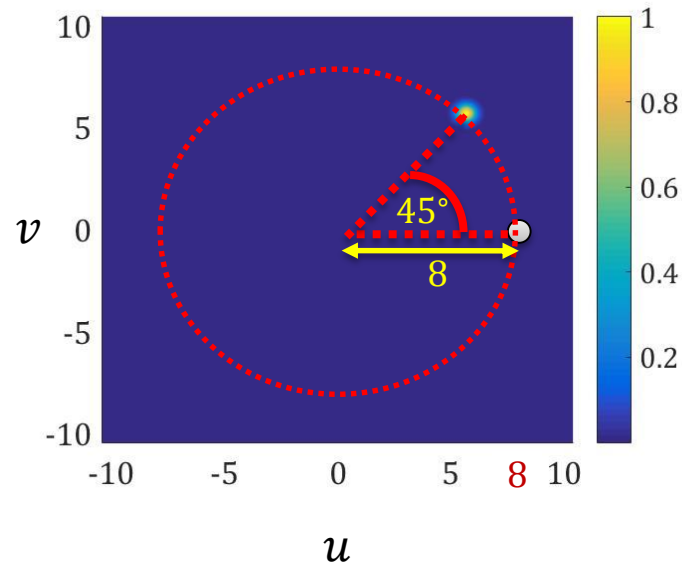
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### • 2-D Fourier Domain

$$|\Psi(u, v)|$$



### Parameters

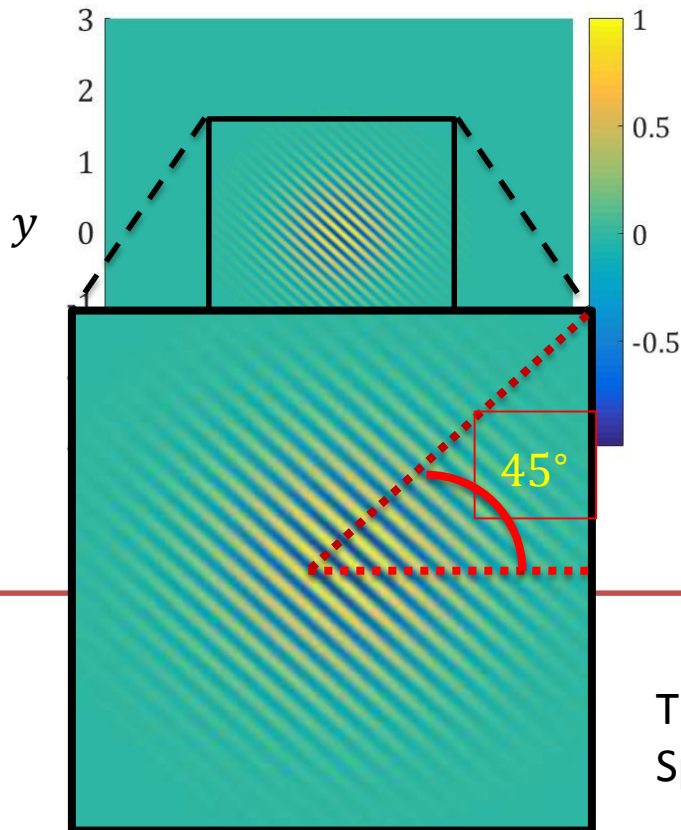
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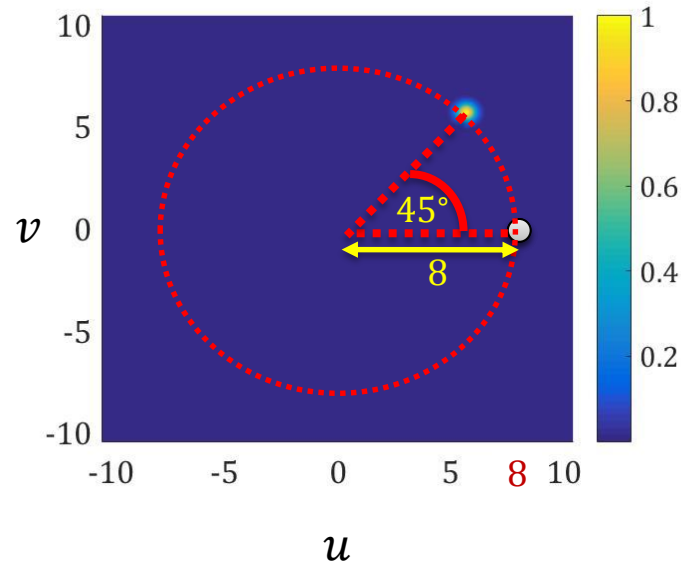
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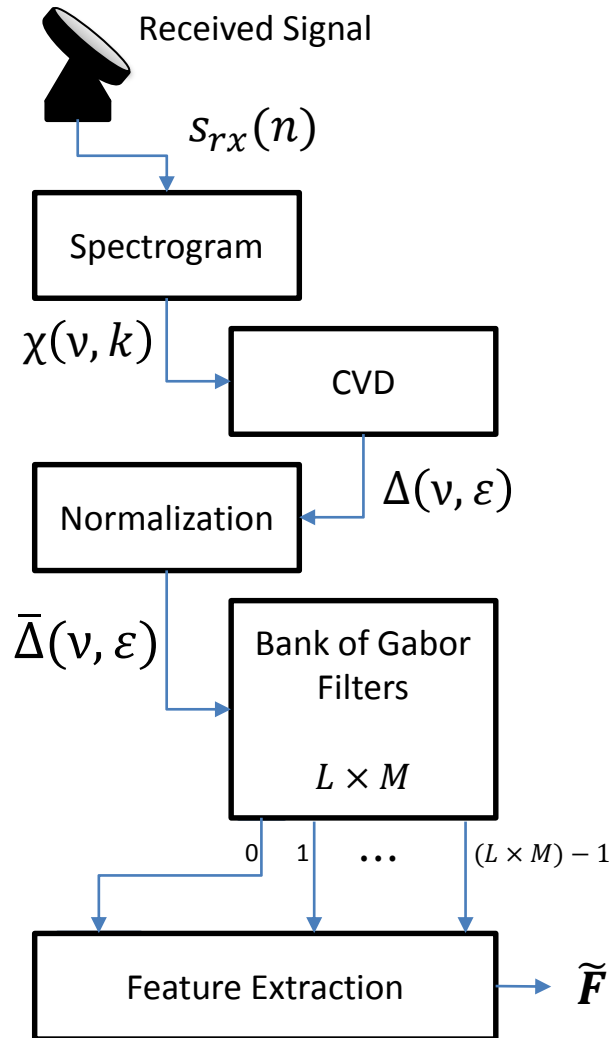
### Parameters

- $f = 8$
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The filter response is rotated of an angle  $\theta$  also in the Space Domain

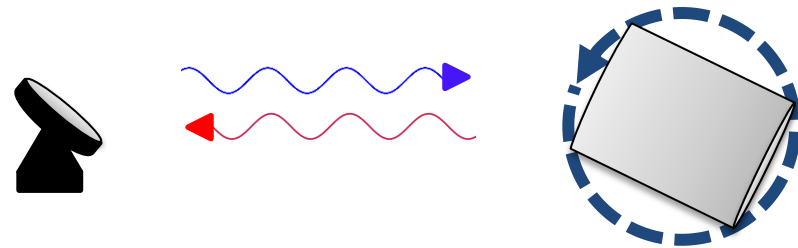
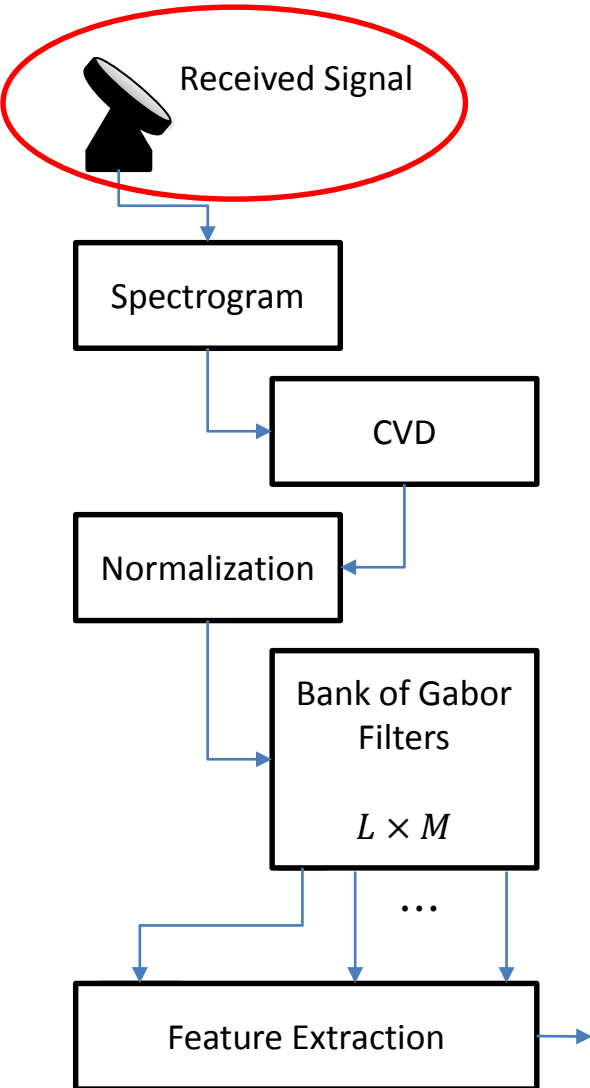
# ALGORITHM (1/6)

## BLOCK SCHEME



# ALGORITHM (2/6)

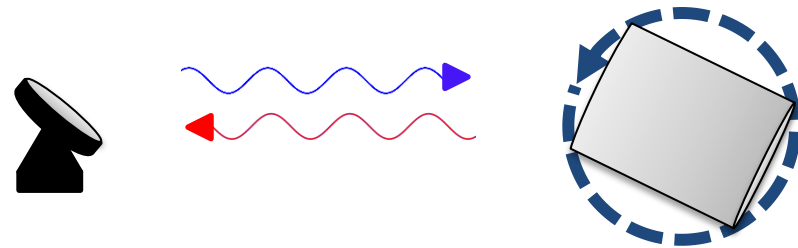
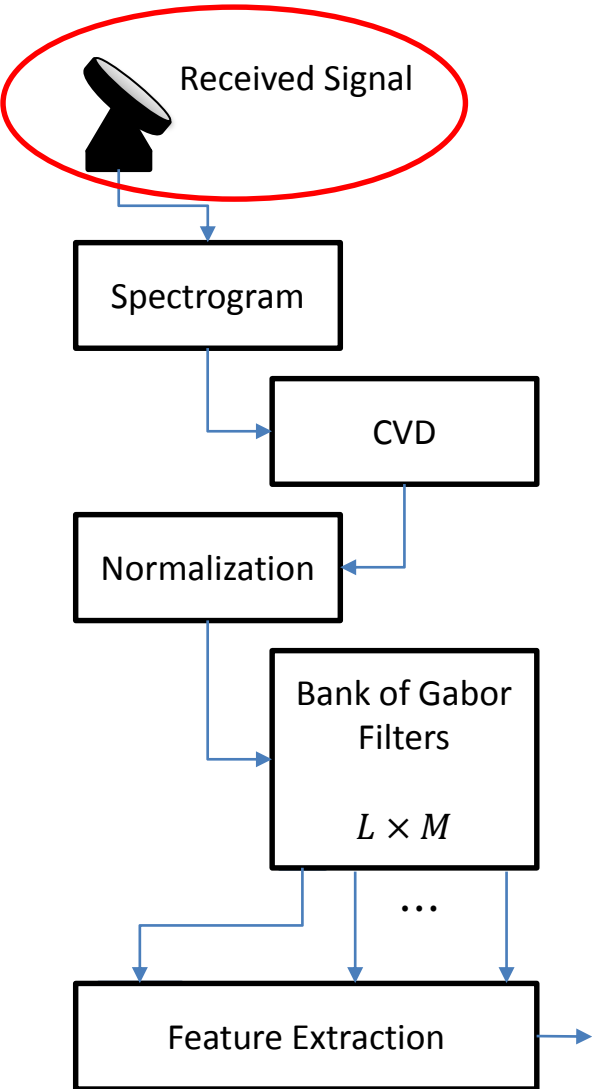
## RECEIVED SIGNAL



$$S_{rx}(n) = \text{signal}(n) / \max_n \text{signal}(n)$$

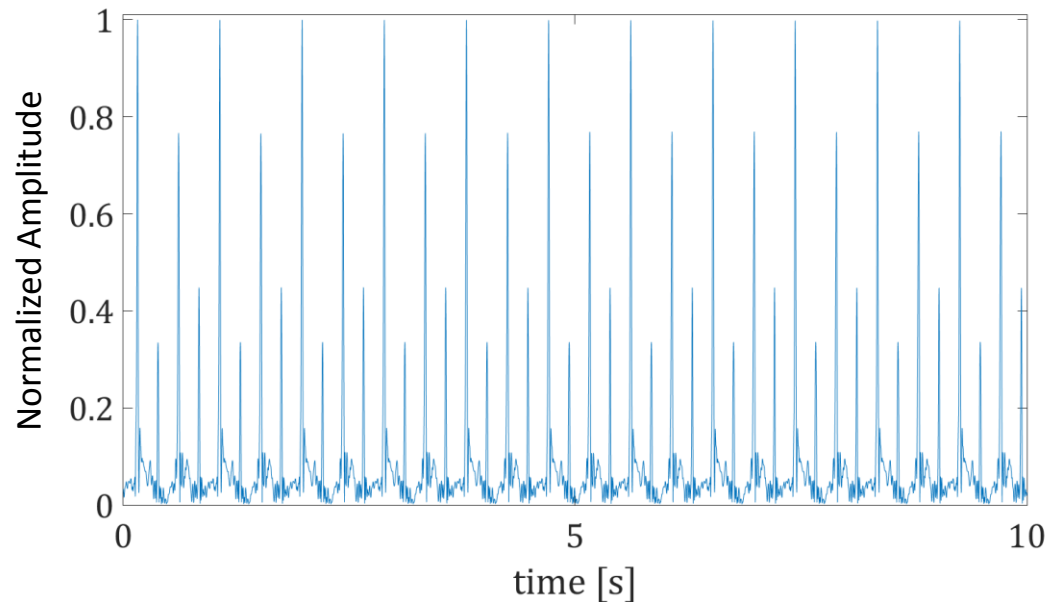
# ALGORITHM (2/6)

## RECEIVED SIGNAL



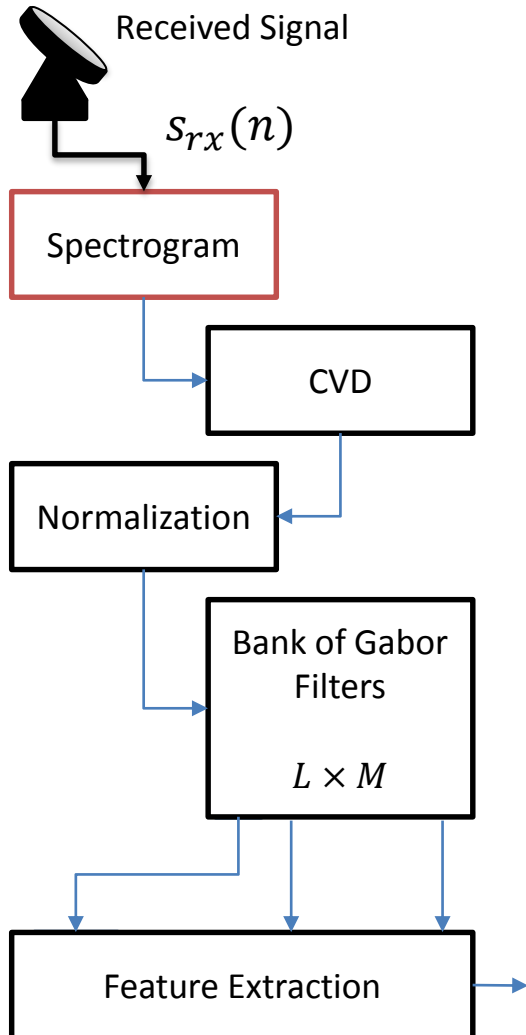
$$S_{rx}(n) = \text{signal}(n) / \max_n \text{signal}(n)$$

The example shows a signal from a wobbling cylinder.



# ALGORITHM (3/6)

## SPECTROGRAM



- The **Spectrogram** is the modulus of the **STFT** (Short Time Fourier Transform) of the received signal

$$\chi(v, k) = \left| \sum_{n=0}^{N-1} s_{rx}(n) w_h(n - k) \exp\left(-j2\pi v \frac{n}{N}\right) \right|$$

Where  $v$  is the normalized frequency and  $w_h(\cdot)$  is the smoothing window.

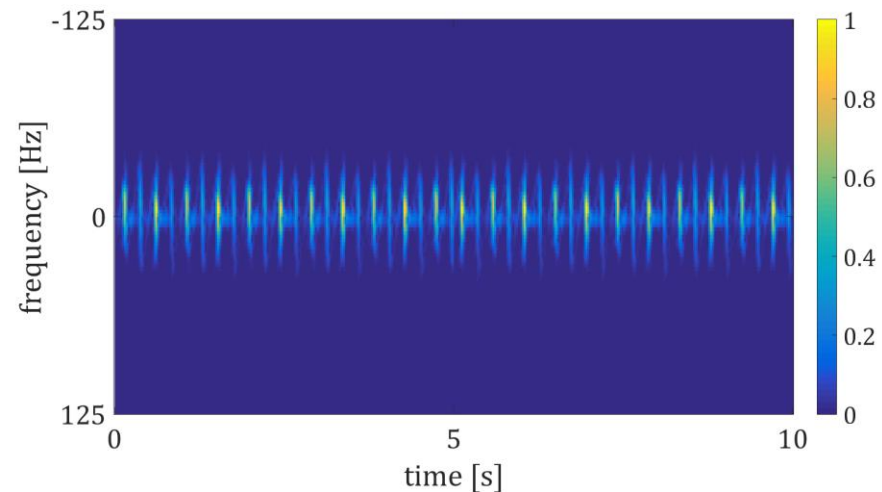
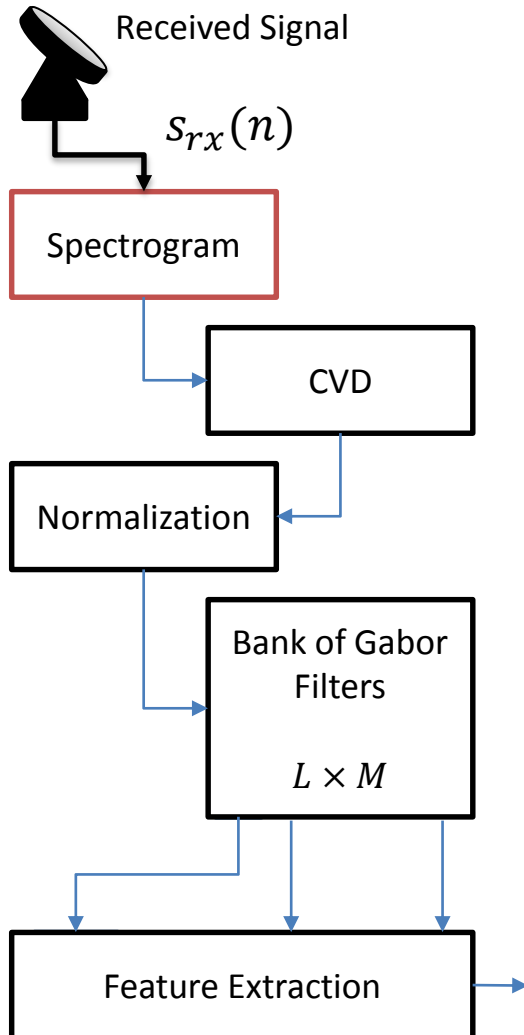
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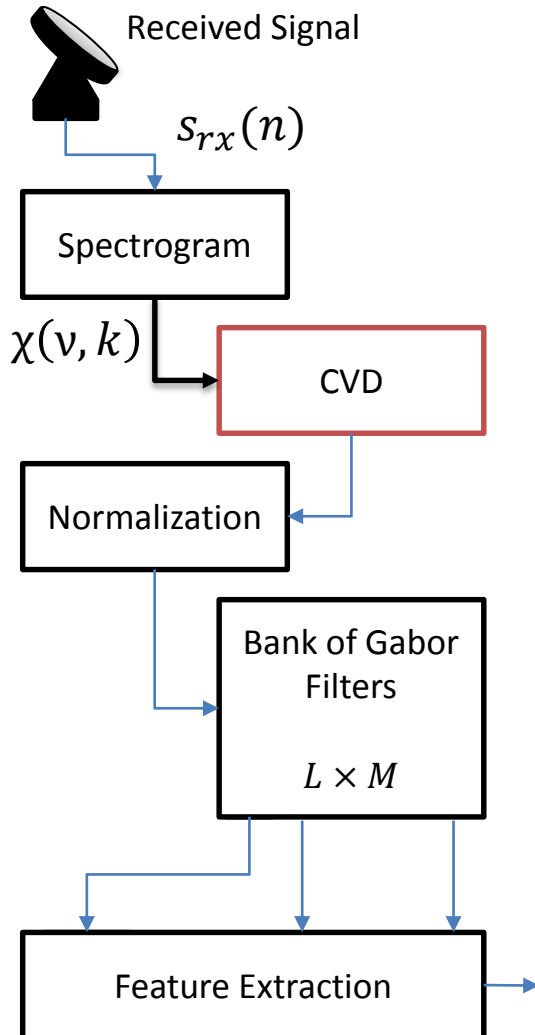
Where  $v$  is the normalized frequency and  $w_h(\cdot)$  is the smoothing window.



It allows to evaluate the signal frequency variation on time

# ALGORITHM (4/6)

## CADENCE VELOCITY DIAGRAM



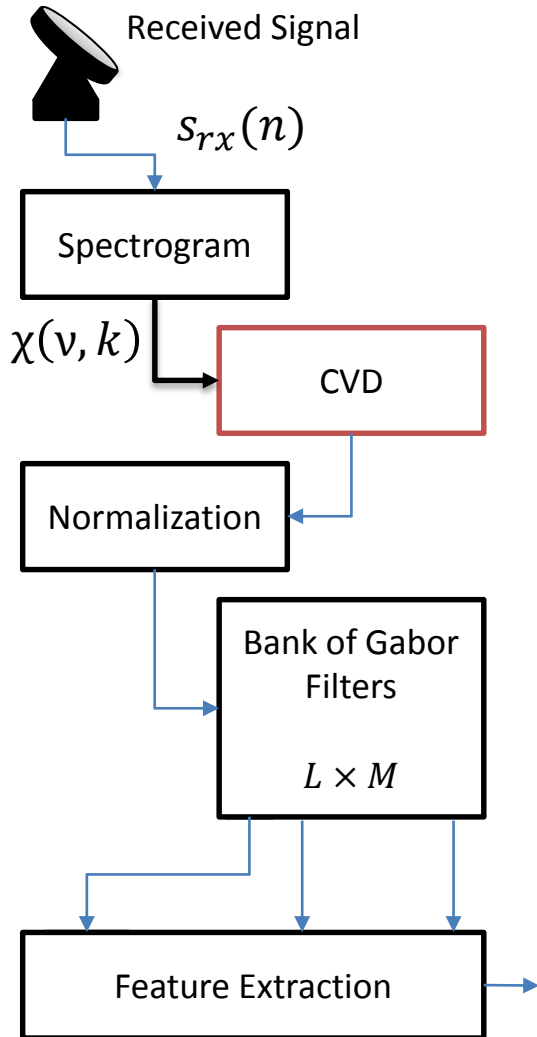
- The **CVD** (Cadence Velocity Diagram) [1], is defined as the modulus of the Fourier Transform of the Spectrogram along each frequency bin

$$\Delta(v, \varepsilon) = \left| \sum_{n=0}^{K-1} \chi(v, k) \exp\left(-j2v \frac{k}{K}\right) \right|$$



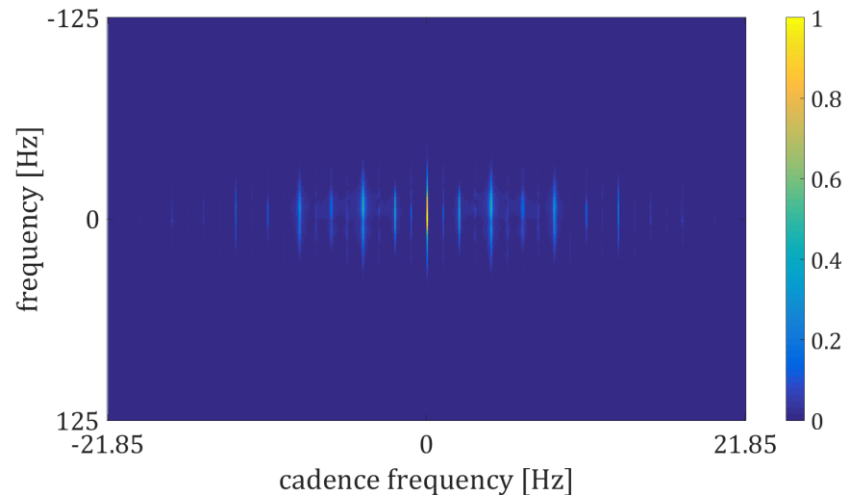
# ALGORITHM (4/6)

## CADENCE VELOCITY DIAGRAM



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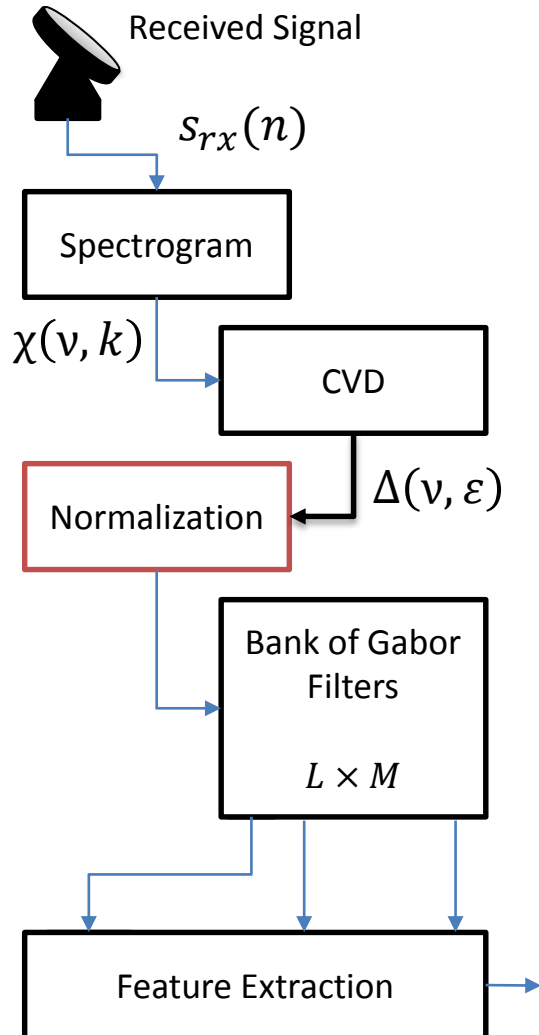
$$\Delta(v, \varepsilon) = \left| \sum_{n=0}^{K-1} \chi(v, k) \exp\left(-j2v \frac{k}{K}\right) \right|$$



[1] C. Clemente, L. Pallotta, A. De Maio, J. Soraghan, and A. Farina, "A novel algorithm for radar classification based on Doppler characteristics exploiting orthogonal pseudo-Zernike polynomials," IEEE Transactions on Aerospace and Electronic Systems, vol. 51, no. 1, pp. 417–430, 2015.

# ALGORITHM (5/6)

## NORMALIZATION AND FILTERING



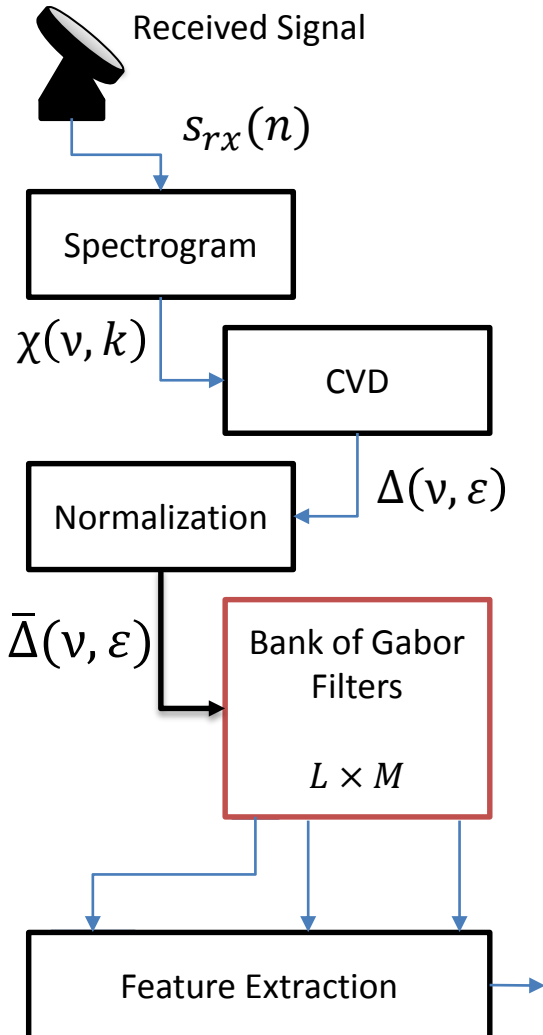
- The **CVD** is **normalized** in order to obtain a matrix whose values lie in the range **[0, 1]**

$$\bar{\Delta}(v, \epsilon) = \frac{\Delta(v, \epsilon) - \min_{v, \epsilon} \Delta(v, \epsilon)}{\max_{v, \epsilon} [\Delta(v, \epsilon) - \min_{v, \epsilon} \Delta(v, \epsilon)]}$$

Whose each element is considered as a pixel of a **2D-image**.

# ALGORITHM (5/6)

## NORMALIZATION AND FILTERING



- The **CVD** is **normalized** in order to obtain a matrix whose values lie in the range  $[0, 1]$

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Whose each element is considered as a pixel of a **2D-image**.

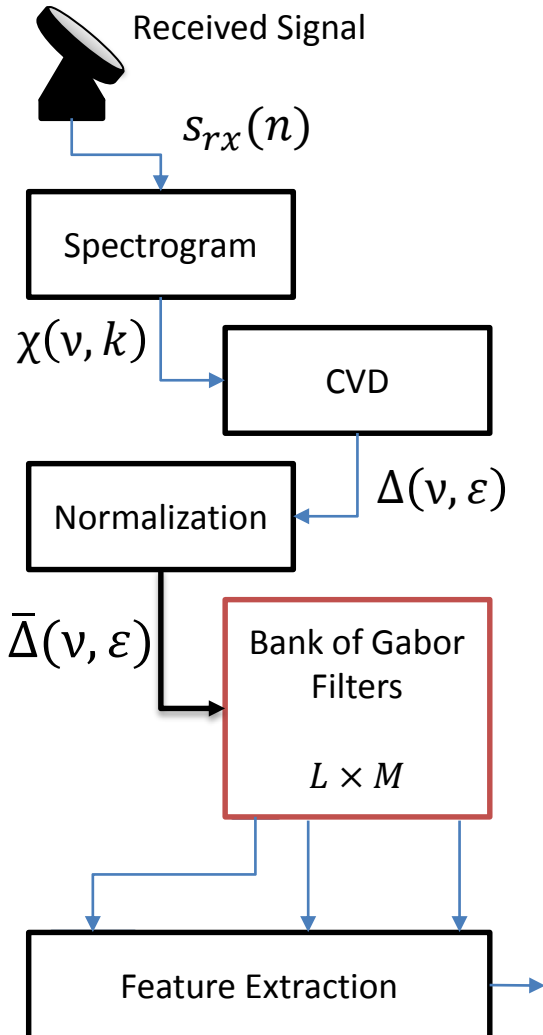
- The image is given as input to a **bank of Gabor filters** on varying the orientation angle and the central frequency.

The output image is given by the **convolution product** of the Gabor function and the input image

$$g(v, \epsilon; f_l, \theta_m) = \psi_{l,m}(v, \epsilon; f_l, \theta_m) * \bar{\Delta}(v, \epsilon)$$

# ALGORITHM (5/6)

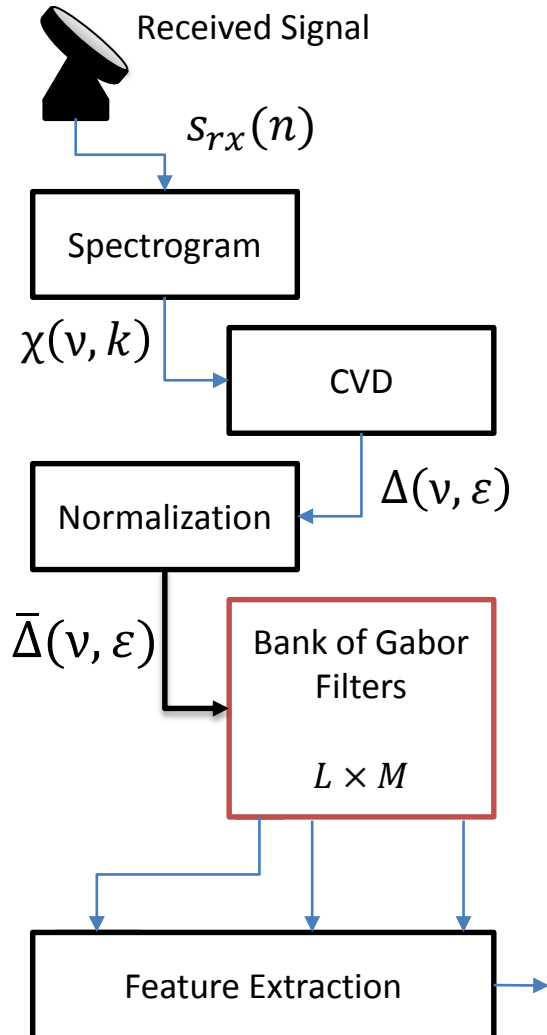
## NORMALIZATION AND FILTERING



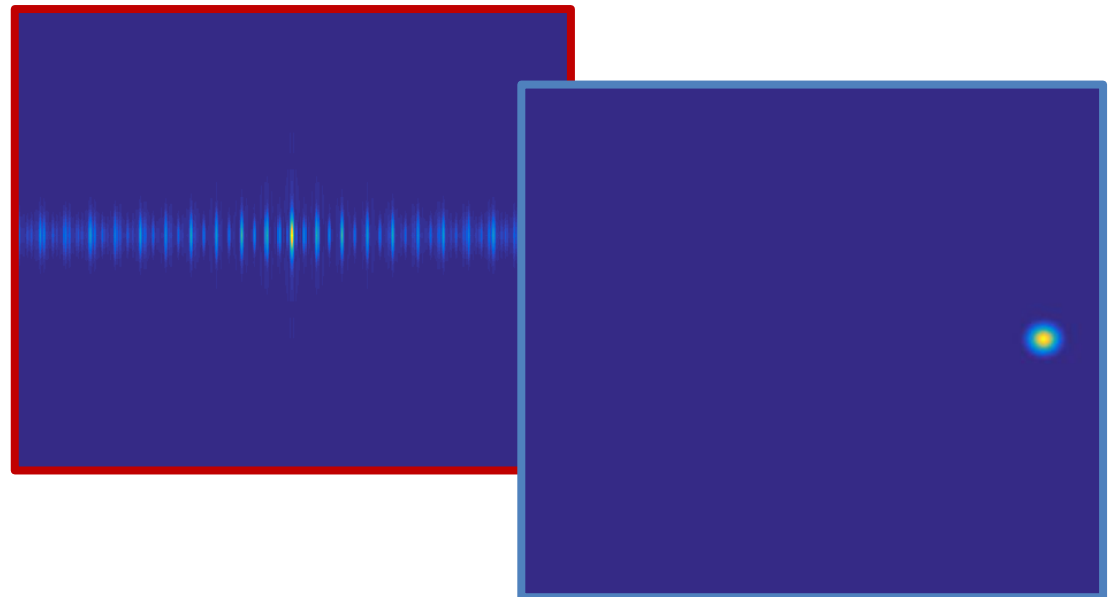
- The convolution product can be made in the Fourier Domain as the product of the **transformed input** and the **harmonic responses** of the filter

# ALGORITHM (5/6)

## NORMALIZATION AND FILTERING



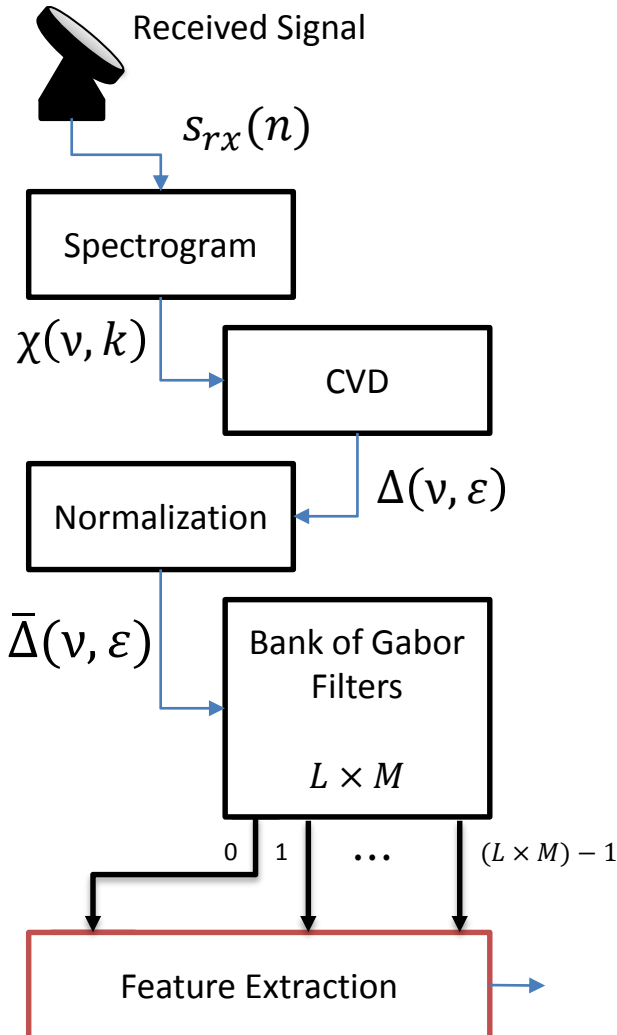
- The convolution product can be made in the Fourier Domain as the product of the **transformed input** and the **harmonic responses** of the filter



Since both the **CVD** and its **2D Fourier transform** are characterized by vertical lines the filter parameters can be tuned to match the lines, which are in different position for each class.

# ALGORITHM (6/6)

## FEATURE EXTRACTION



- A global **feature** is extracted from the output image of each filter by **adding up the values of all pixels**

$$F_q = g_{l,m} = \sum_v \sum_\varepsilon |g(v, \varepsilon; f_l, \theta_m)|$$

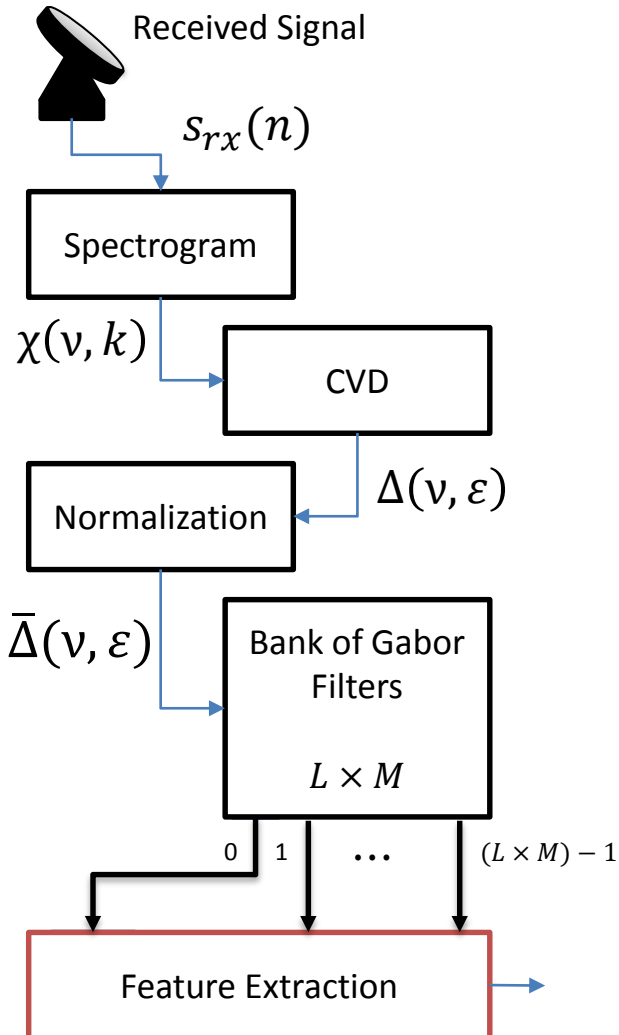
Where  $v = 0, \dots, N_1 - 1$ ,  $\varepsilon = 0, \dots, N_2 - 1$ ,

$$q = mL + l,$$

with  $l = 0, \dots, L - 1$ ,  $m = 0, \dots, M - 1$ ,

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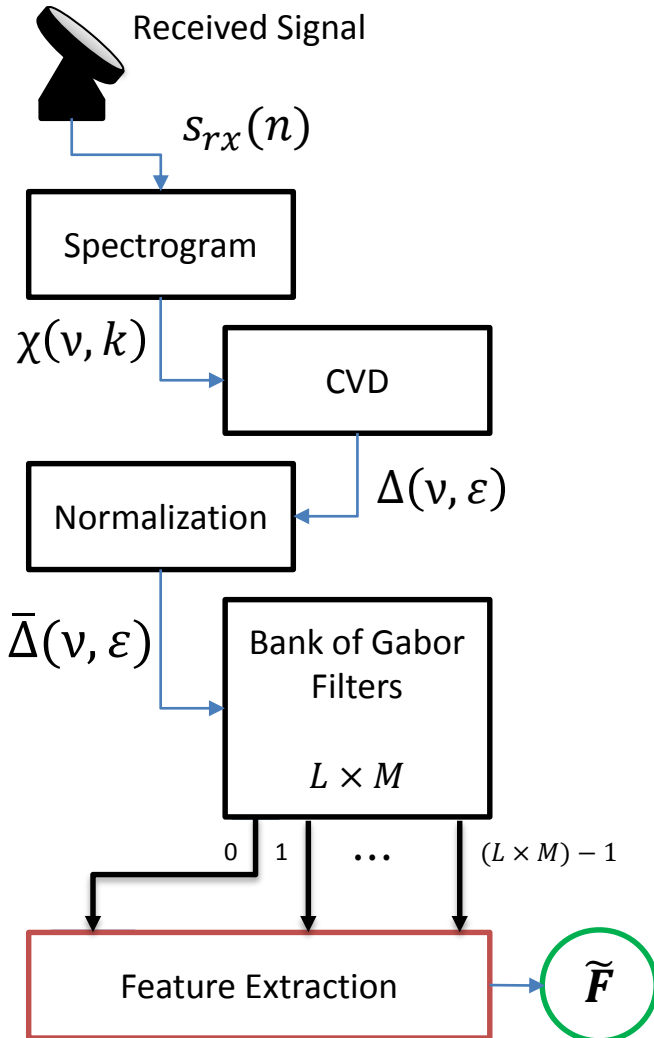
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- The **Feature Vector** is  $F = [F_0 \ F_1 \ \dots \ F_{(L \times M) - 1}]$

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- The **Feature Vector** is  $\mathbf{F} = [F_0 \ F_1 \ \dots \ F_{(L \times M) - 1}]$
- The **Feature Vector** is normalised before it is used in the classifier as follows:

$$\tilde{\mathbf{F}} = \frac{\mathbf{F} - \eta_{\mathbf{F}}}{\sigma_{\mathbf{F}}}$$

where  $\eta_{\mathbf{F}}$  and  $\sigma_{\mathbf{F}}$  are the statistical mean and standard deviation of the vector  $\mathbf{F}$ , respectively.



# PERFORMANCE (1/3)

## REAL DATA

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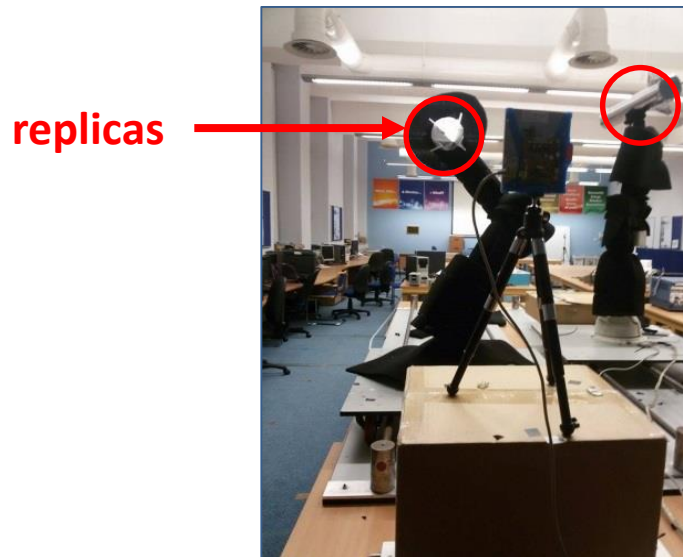
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- The different movements of warheads and decoys have been simulated by **using ST robotic manipulator R-17** and an added rotor.



# PERFORMANCE (1/3)

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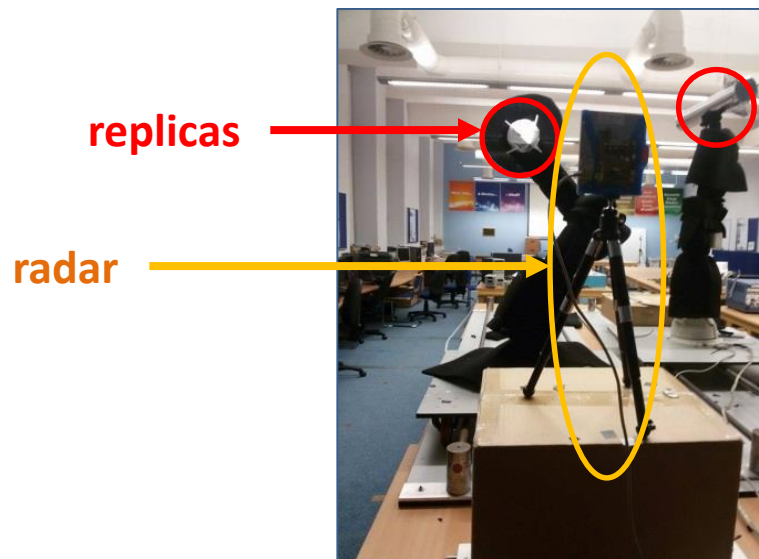
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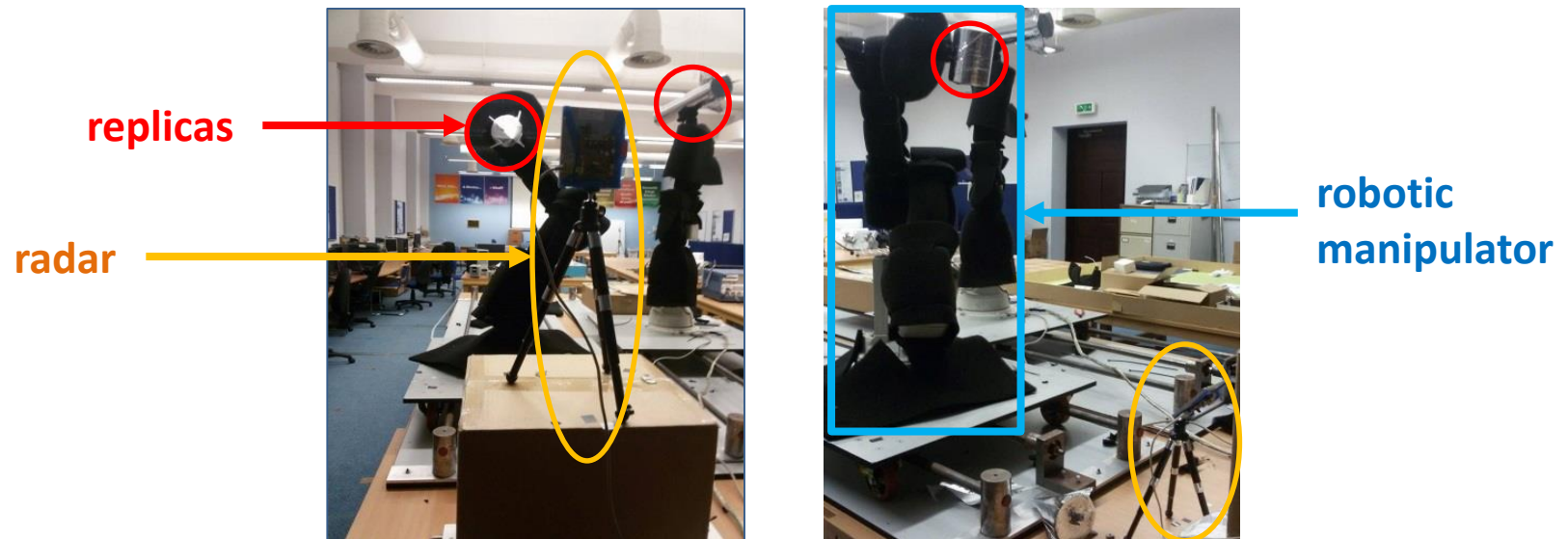
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# PERFORMANCE (2/3)

## CLASSIFIER AND FIGURES OF MERITS

- The performance is evaluated using ***k*-Nearest Neighbour** ( $k$ NN) classifier.

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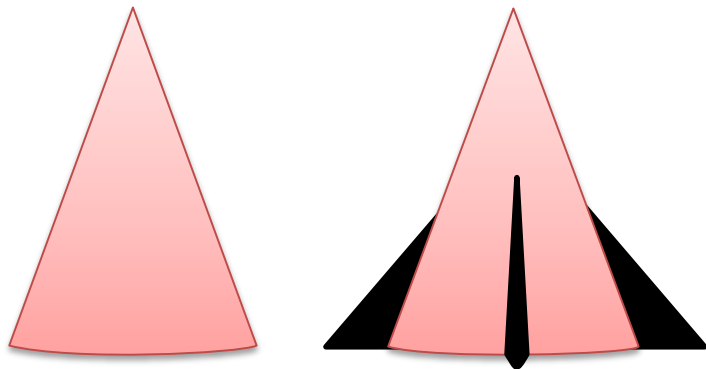


# PERFORMANCE (2/3)

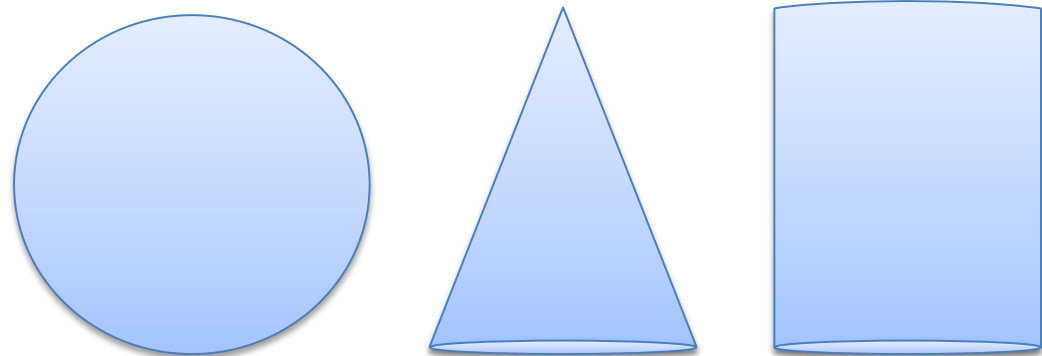
## CLASSIFIER AND FIGURES OF MERITS

- The performance is evaluated using **k-Nearest Neighbour** ( $k$ NN) classifier.
- **3 figures of merits** are considered.
- **Probability of correct Classification** ( $P_C$ ), which represents the capability to distinguish among the **warhead class** and the **decoy class**.

warhead class



decoy class

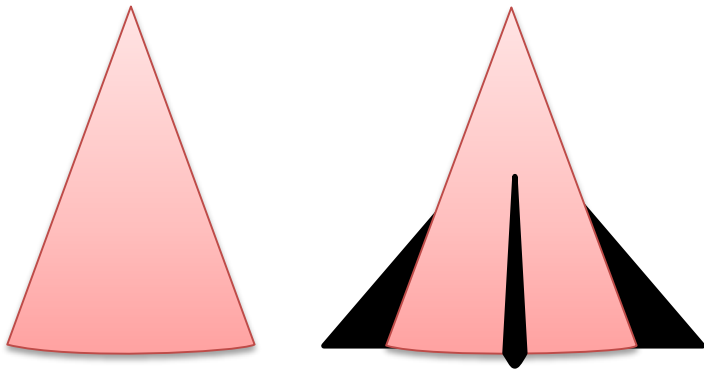


# PERFORMANCE (2/3)

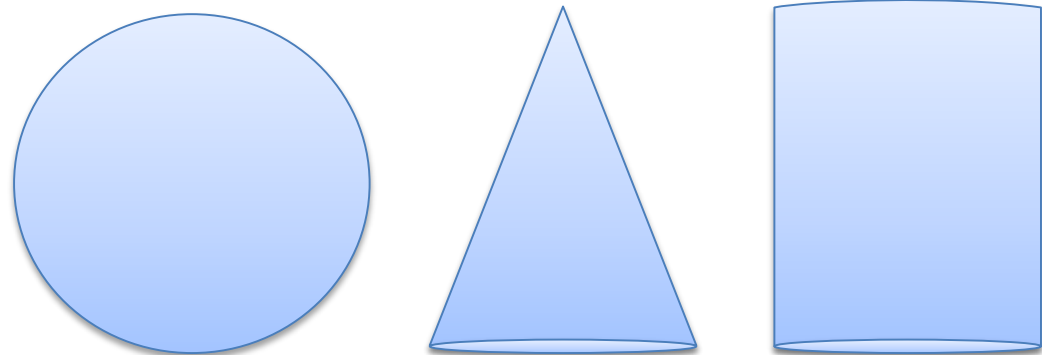
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warhead class



decoy class

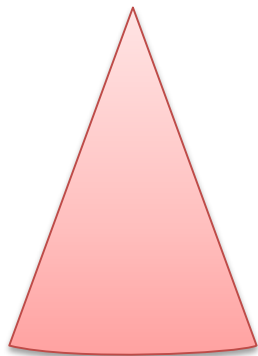


# PERFORMANCE (2/3)

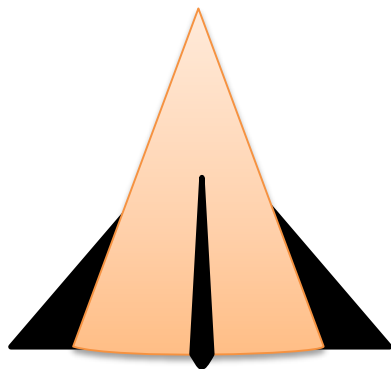
## CLASSIFIER AND FIGURES OF MERITS

- The performance is evaluated using **k-Nearest Neighbour** ( $k$ NN) classifier.
- **3 figures of merits** are considered.
- **Probability of correct Recognition** ( $P_R$ ), which represents the capability to identify the actual **shape** of the target within the warhead and the decoy class.

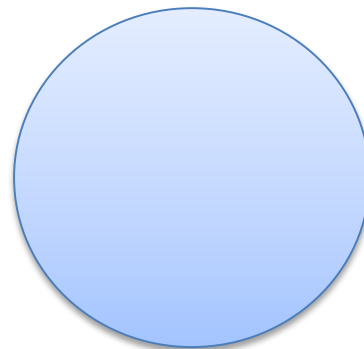
warhead class



cone

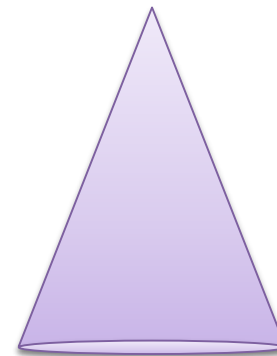


cone with fins

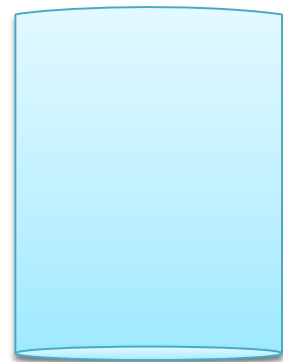


sphere

decoy class



cone



cylinder

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## CLASSIFIER AND FIGURES OF MERITS

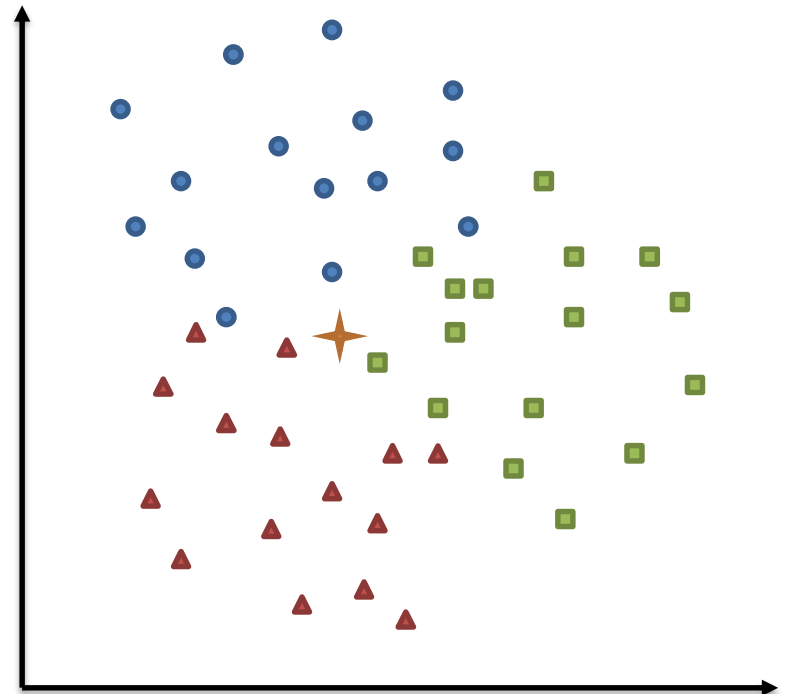
- The performance is evaluated using **k-Nearest Neighbour** ( $k$ NN) classifier.
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- Let us consider the shown example with 3 classes and  $k = 3$ .

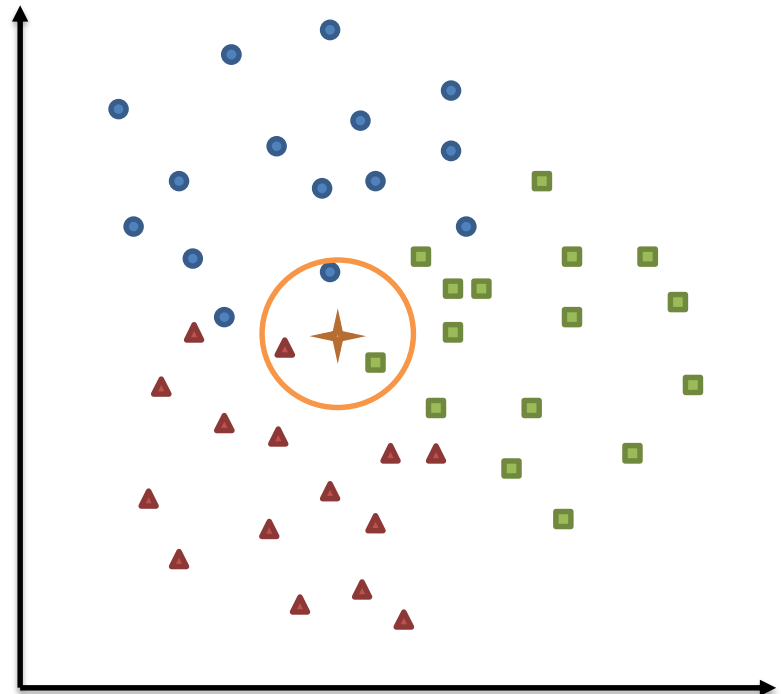


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- Each of the 3 nearest neighbour belong to different classes.

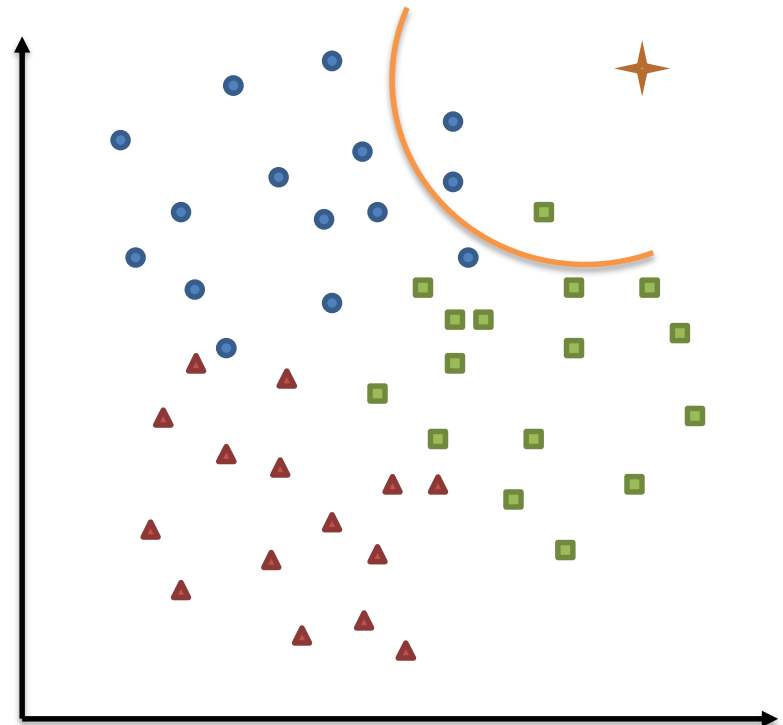


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- Each of the 3 nearest neighbour belong to different classes.
- The tested vector is too far from the hyperspheres made by the training vectors of each class.



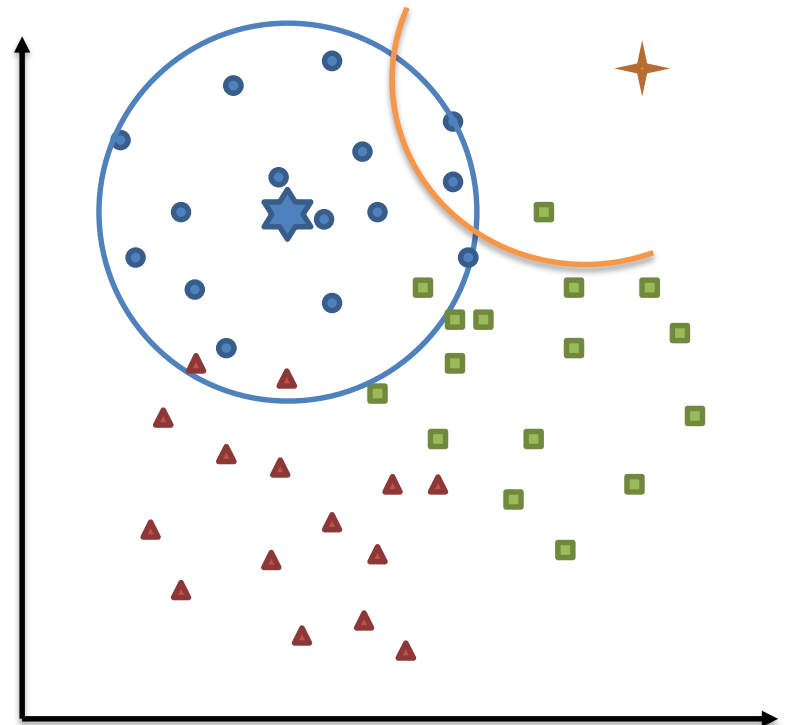


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# PERFORMANCE (3/3)

## RESULTS

- A Monte Carlo approach has been used over 50 tests:
  - The **mean** of the three figures of merit is evaluated.
  - the available samples have been divided randomly with 70% used for training and the other 30% for testing.

# PERFORMANCE (3/3)

## RESULTS

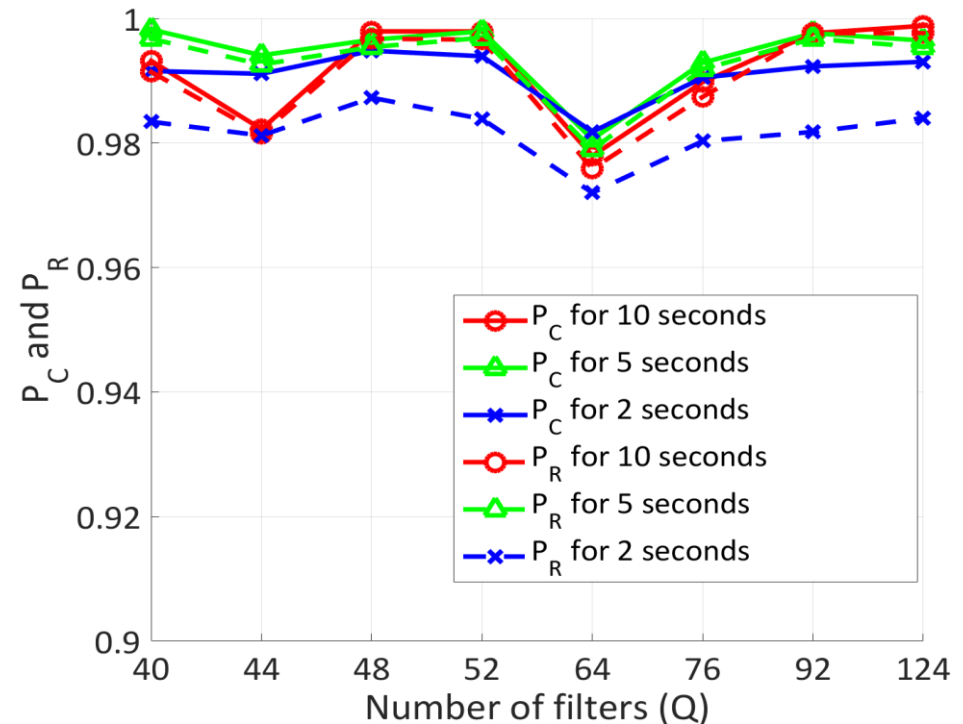
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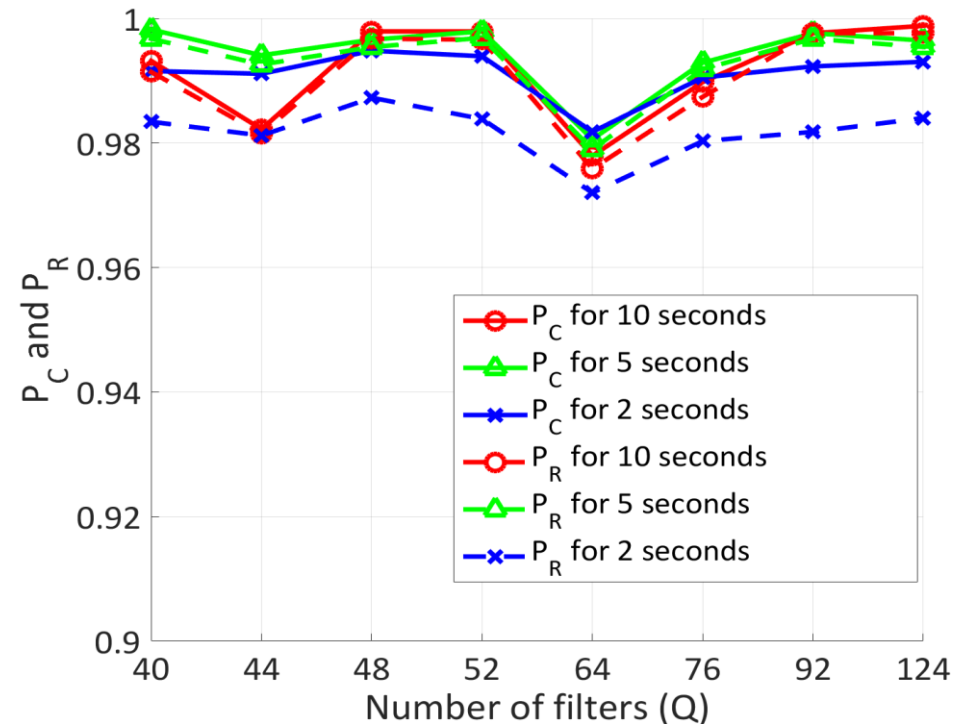
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$P_U$  is smaller than 0.02



# PERFORMANCE (3/3)

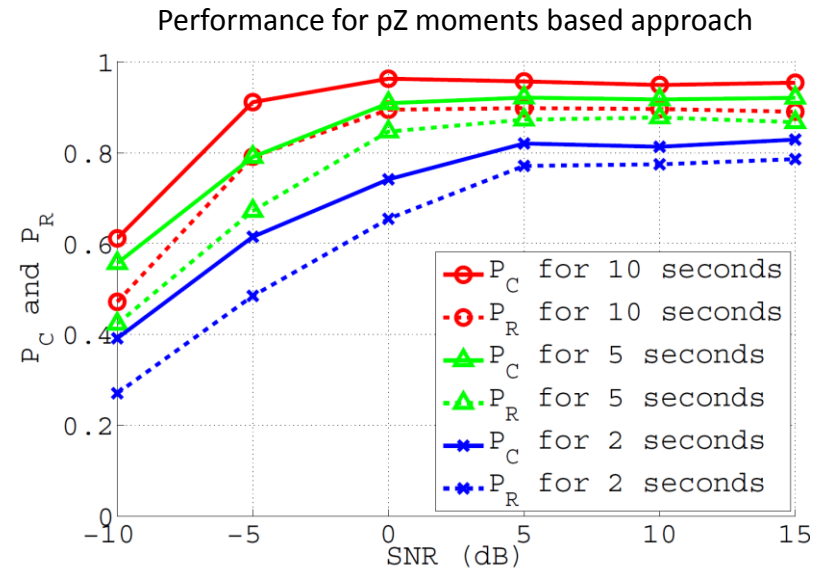
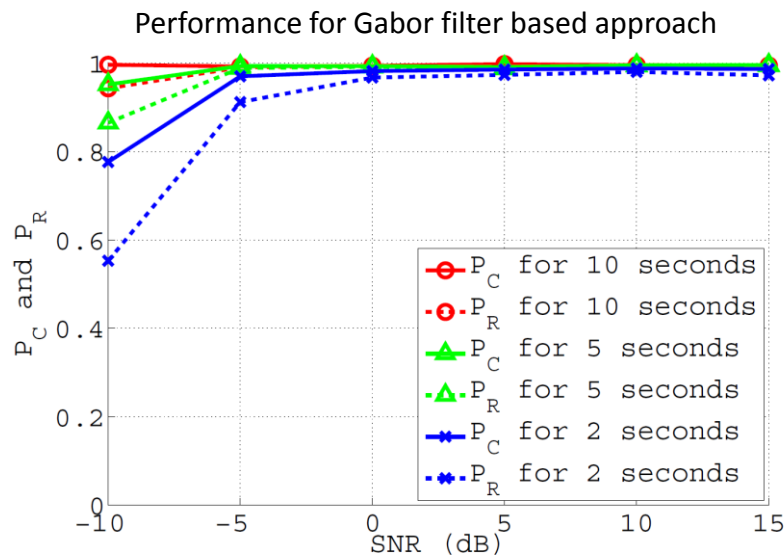
## RESULTS

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# PERFORMANCE (3/3)

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- Fixing the number of filters equal to 124, the algorithm is tested with respect to the variation of observation time and SNR;
- It has been compared with our pseudo-Zernike moments based approach<sup>1</sup>, with moments order equal to 10 (feature vector dimension = 121);



[1] C. Clemente, L. Pallotta, A. De Maio, J. Soraghan, and A. Farina, "A novel algorithm for radar classification based on Doppler characteristics exploiting orthogonal pseudo-Zernike polynomials," IEEE Transactions on Aerospace and Electronic Systems, vol. 51, no. 1, pp. 417–430, 2015.

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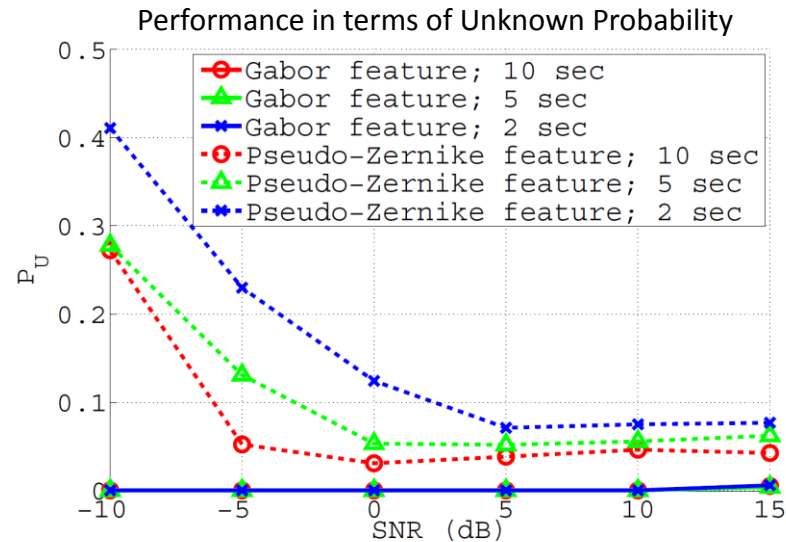
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# Conclusions and Future Plans

- A novel classification algorithm that is able to differentiate between targets of interest and interference factors was presented.
- The algorithm is based on the using of 2-D Gabor Filter.
- The algorithm takes advantage from the FFT algorithm.
- The features are robust with respect to the noise.
- The performance is satisfactory also for low feature vector dimension.
- The approach was tested on real data with success.

Thank you!

Any Question?



University of  
**Strathclyde**  
**Glasgow**